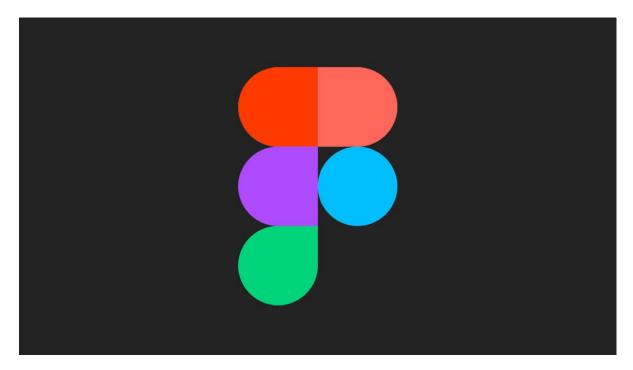
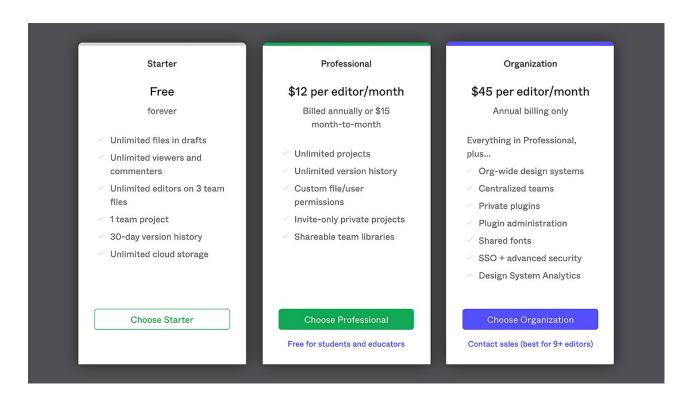
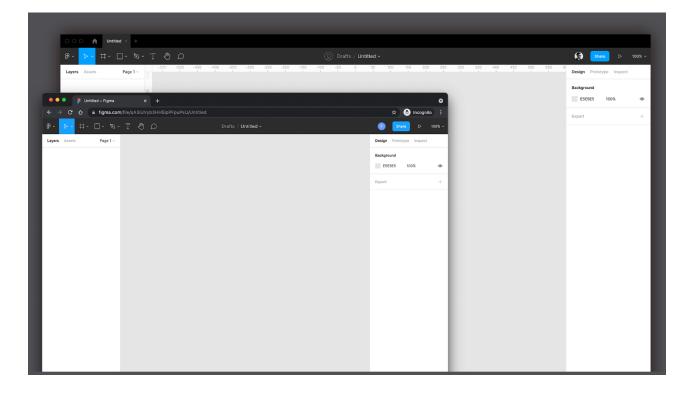
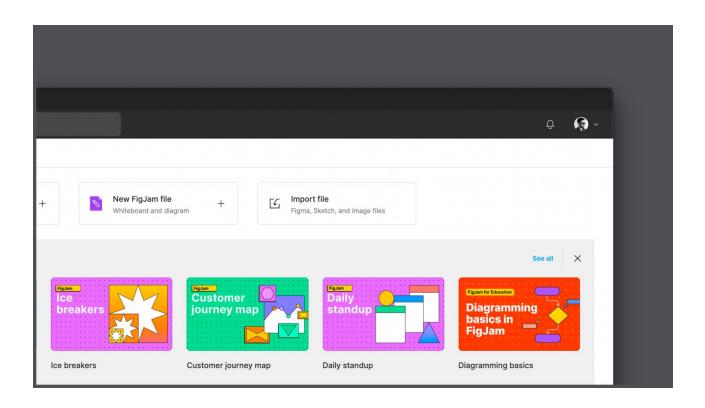
Chapter 1: Exploring Figma and Transitioning from Other Tools

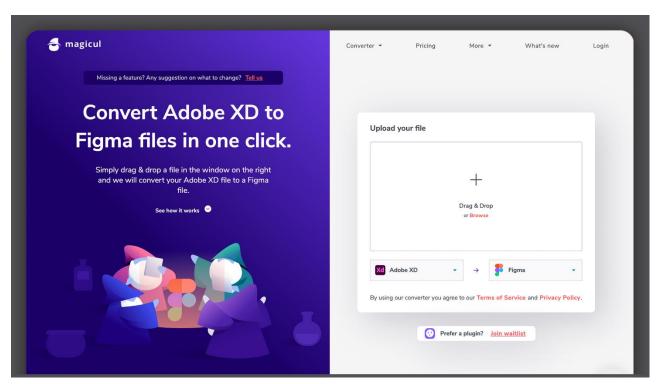


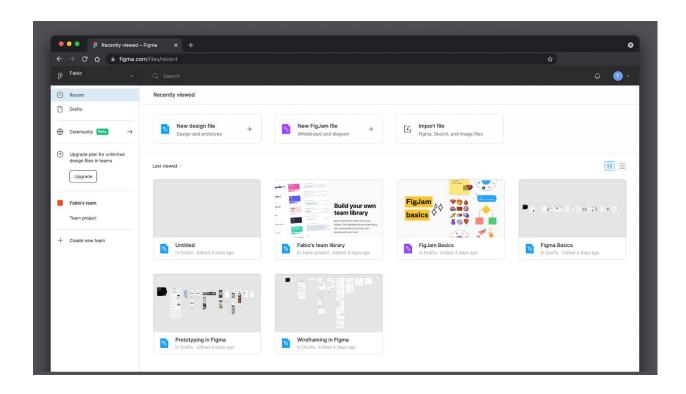


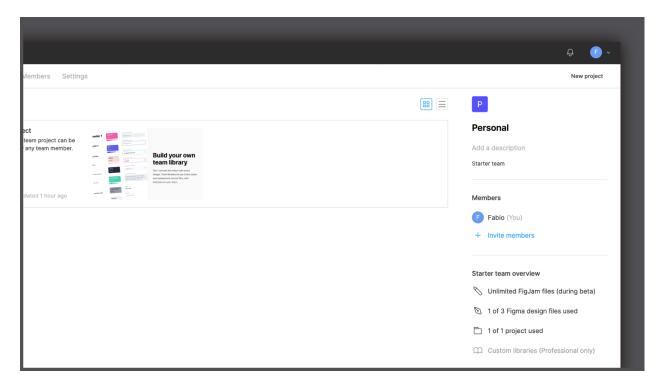


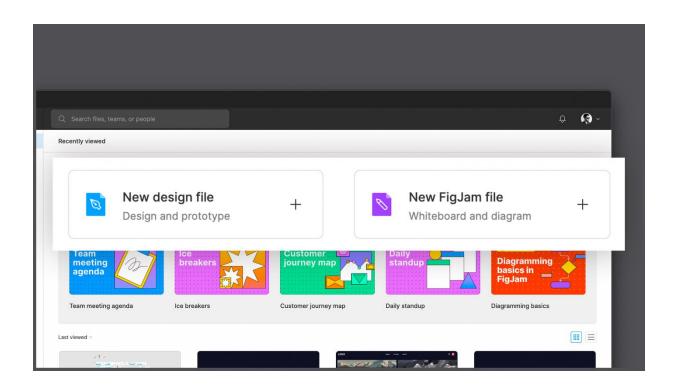


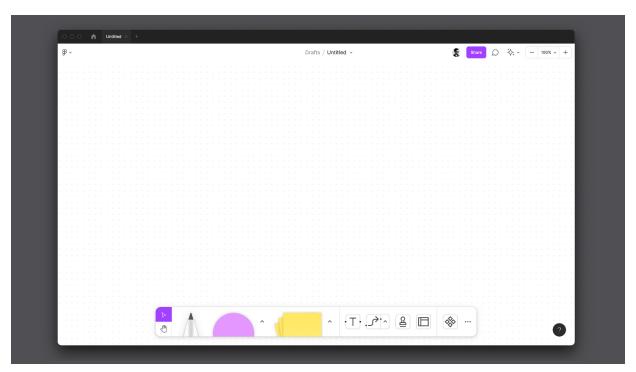




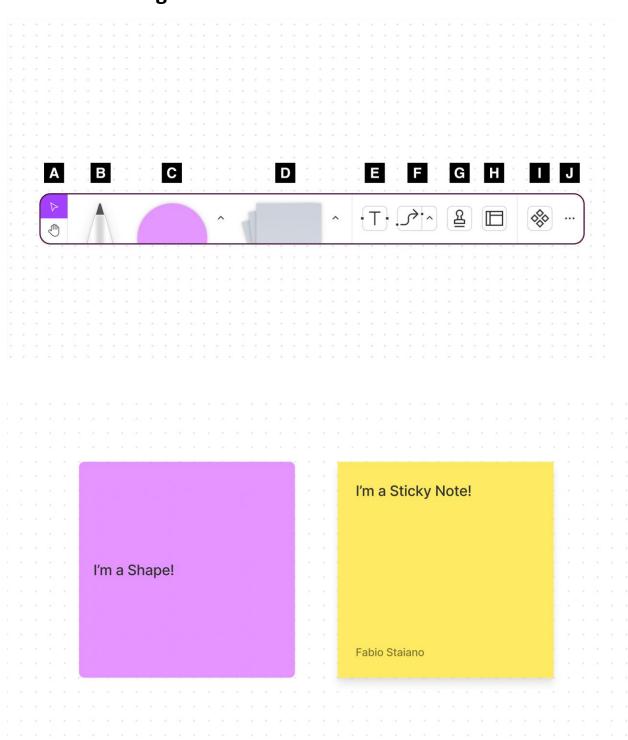






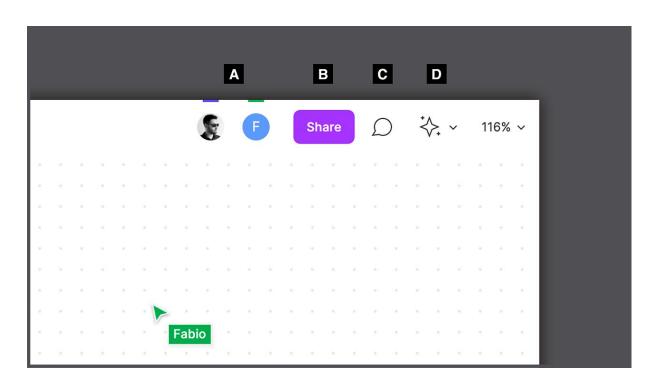


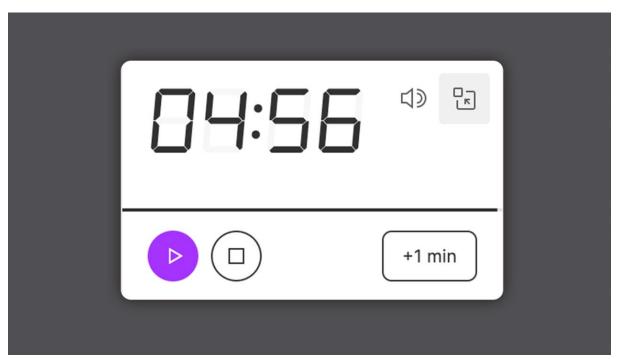
Chapter 2: Structuring Moodboards, Personas, and User Flows within FigJam

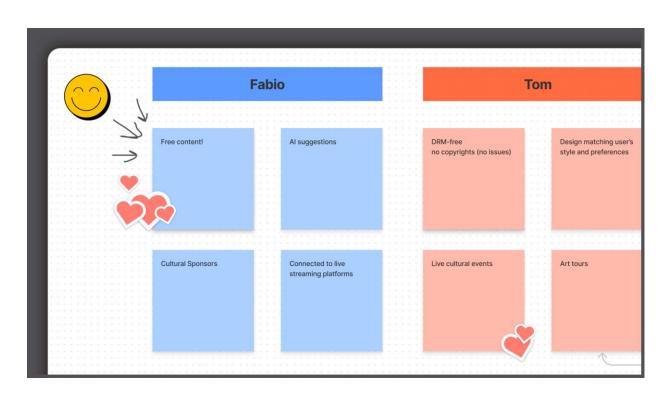
















Alyssa Gordon



I don't have much free time, but I love theater and documentaries

INFO

Age: 28 Status: Single Occupation: Waiter Location: San Francisco

She lives in a small apartment with Pongo, her dog. Works as a waiter for a famous restaurant but she wants to complete her studies to be a history teacher.

HABITS

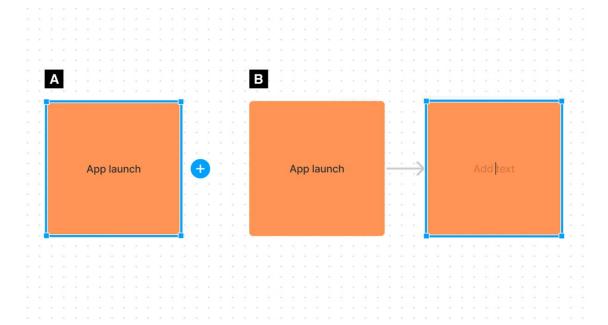
- Works 8 hours per day
 Always reads a book
 before sleeping
- Wakes up early
 Travels twice per year

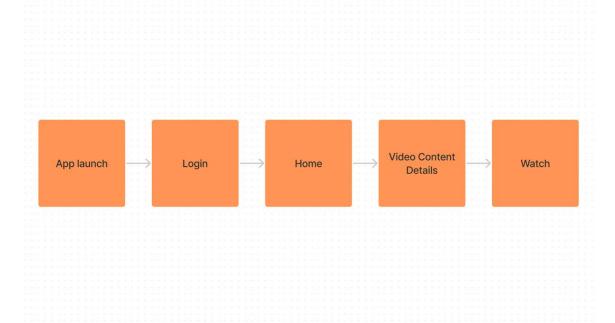
GOALS

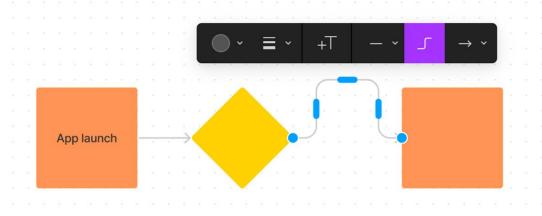
- Finding new and interesting stories and documentaries
- Teaching history
 Visiting Louvre museum

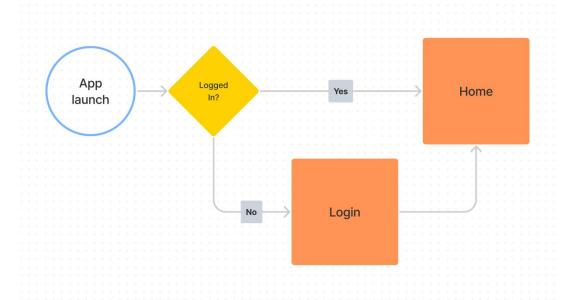
FRUSTRATIONS

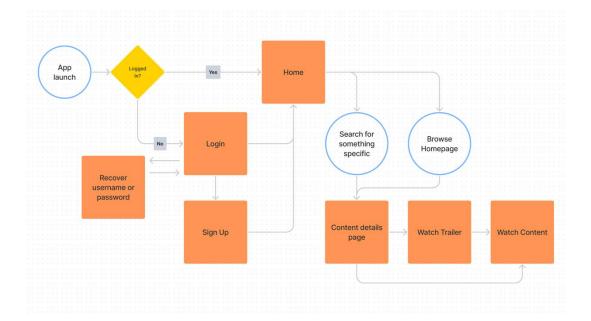
- Can't stand pop-ups
- Not having enough time for her studies
- Working during weekends



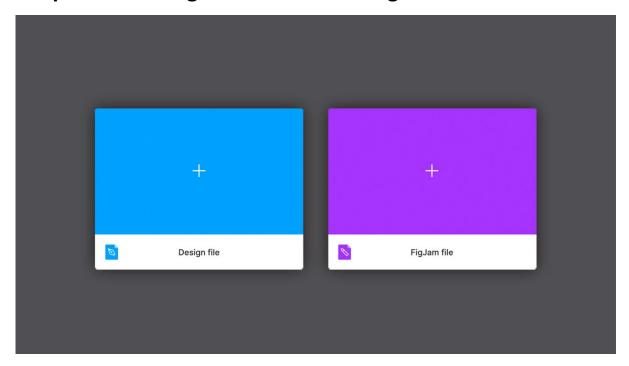


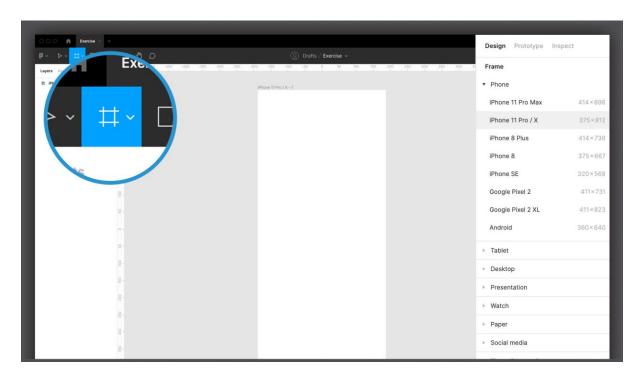




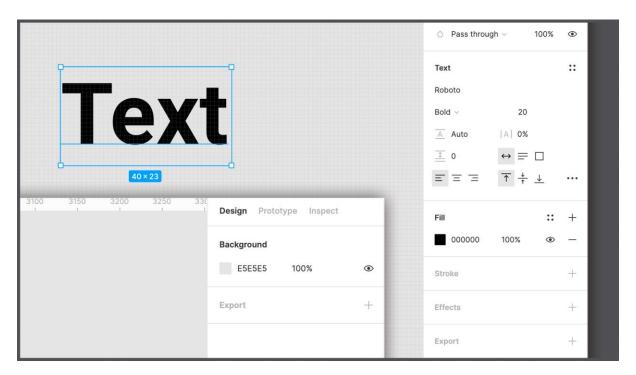


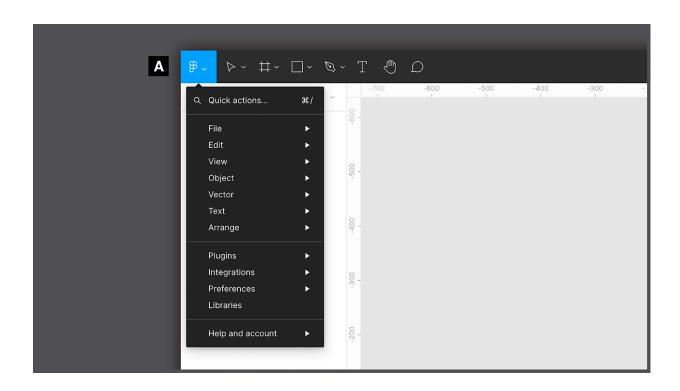
Chapter 3: Getting to Know Your Design Environment

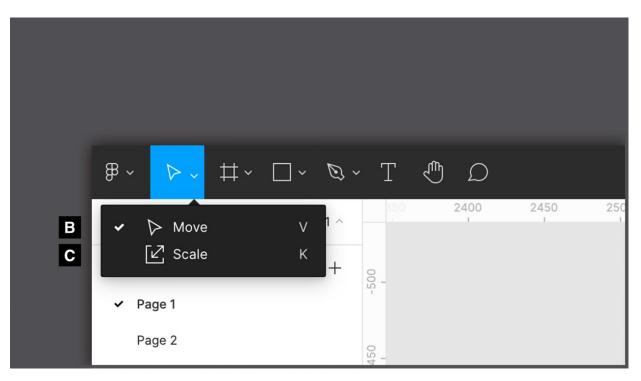


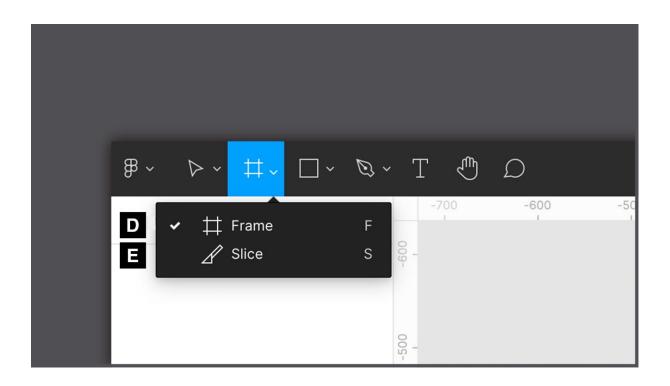


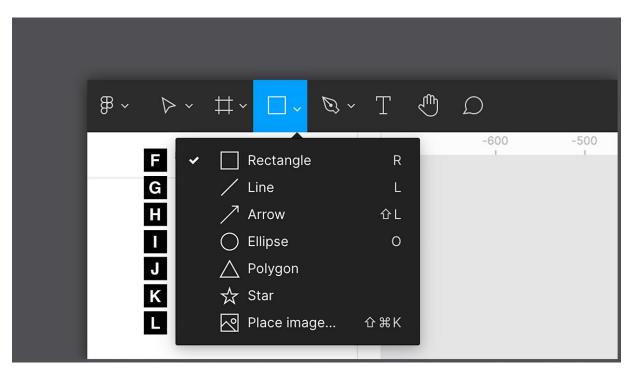


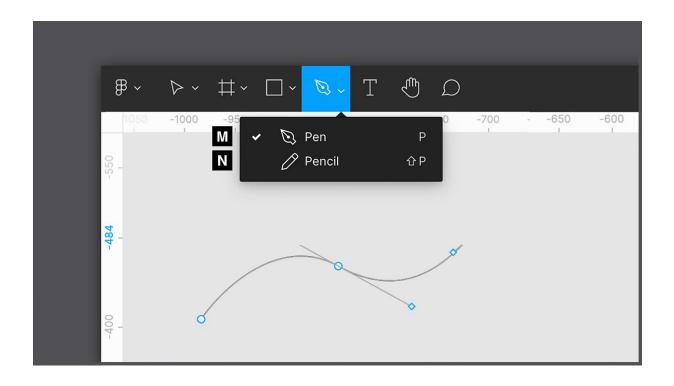


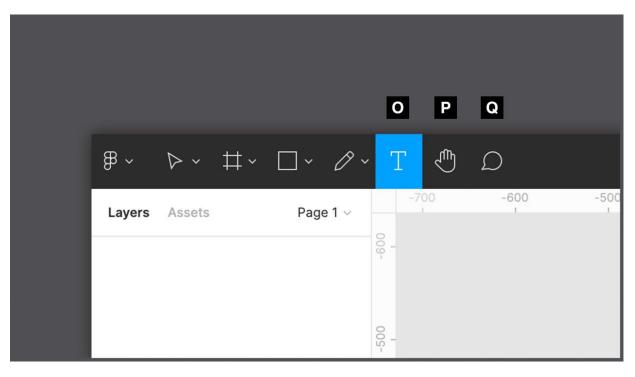


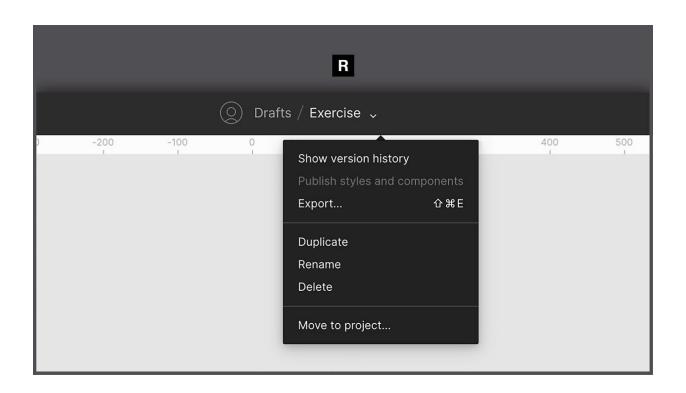


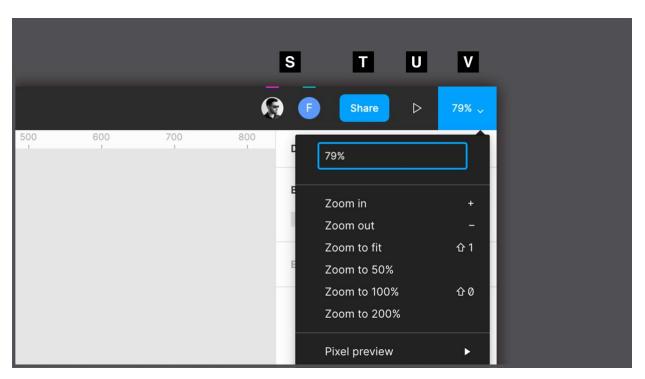


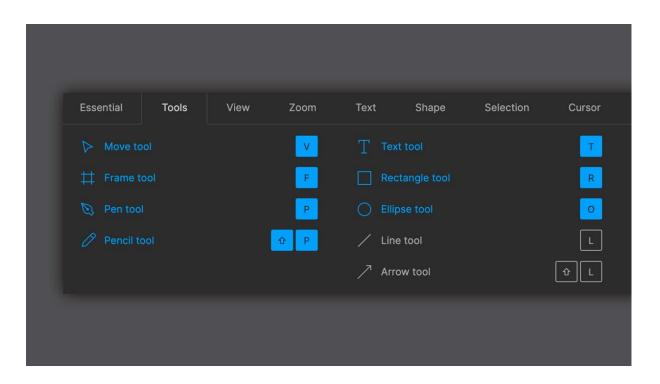


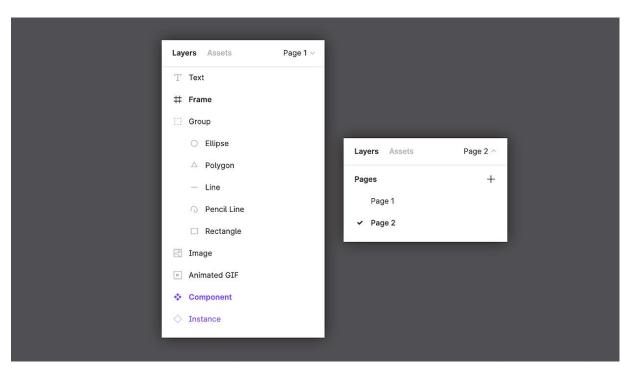


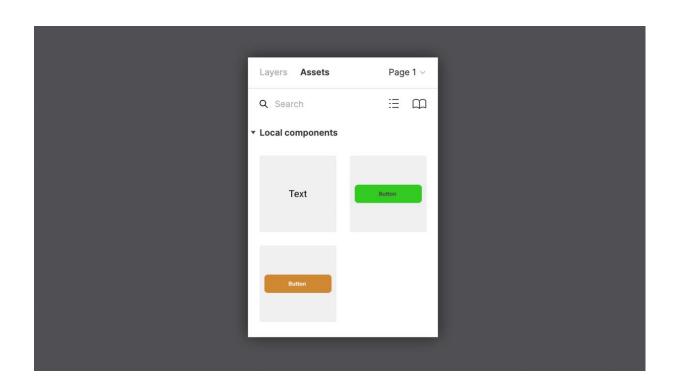


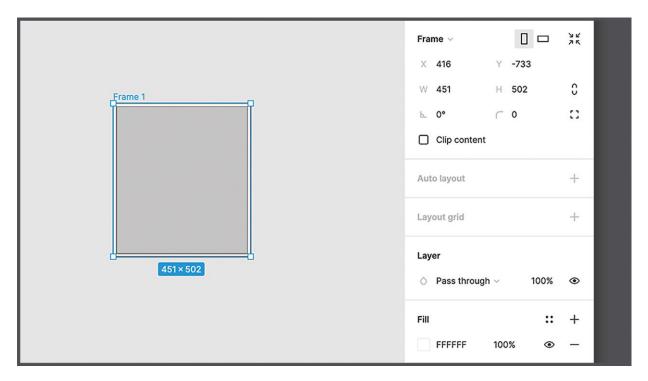


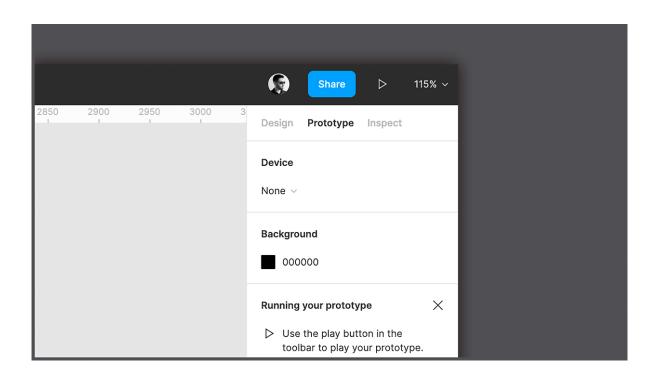




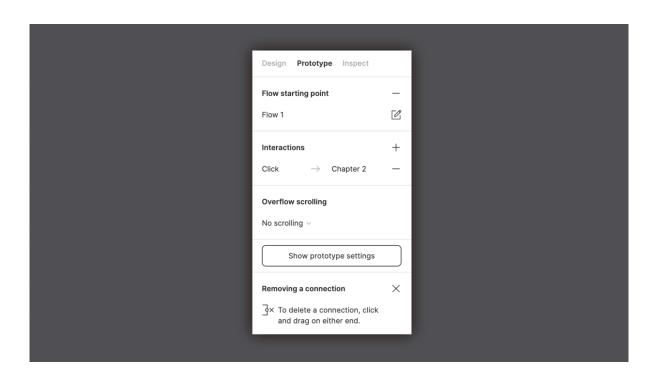


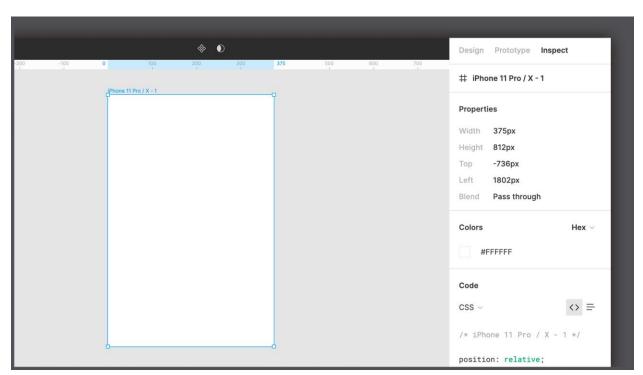




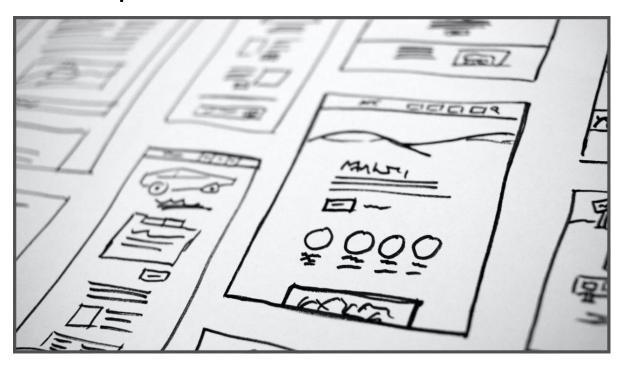


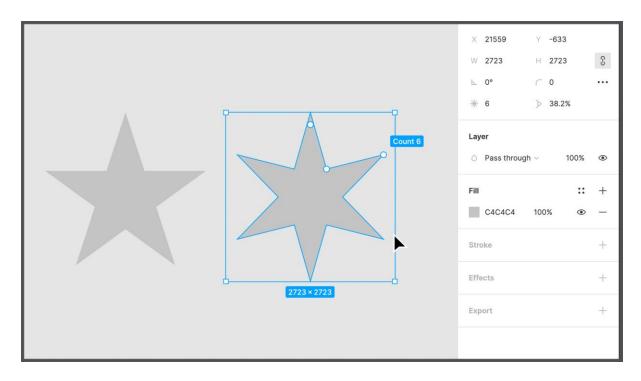


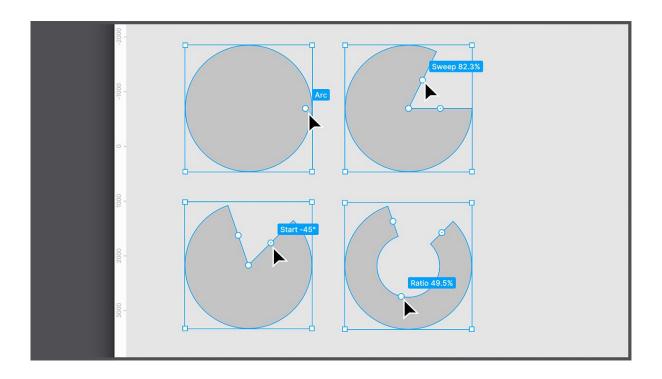


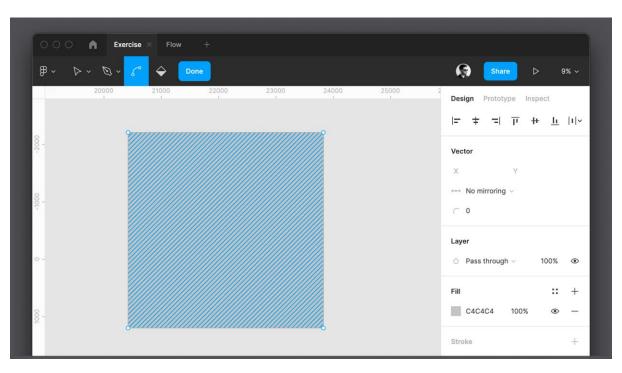


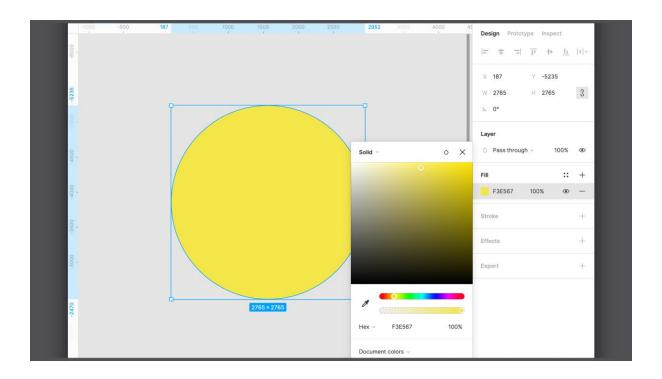
Chapter 4: Wireframing a Mobile-First Experience Using Vector Shapes

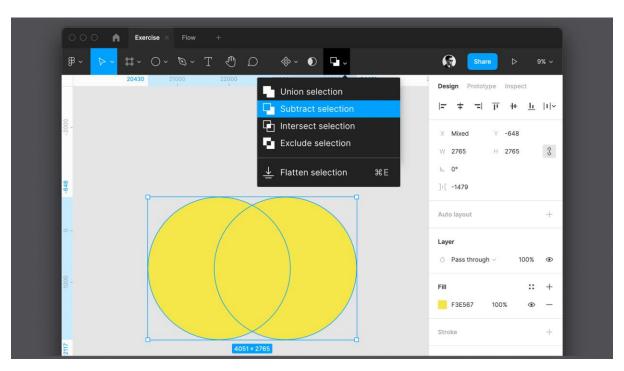


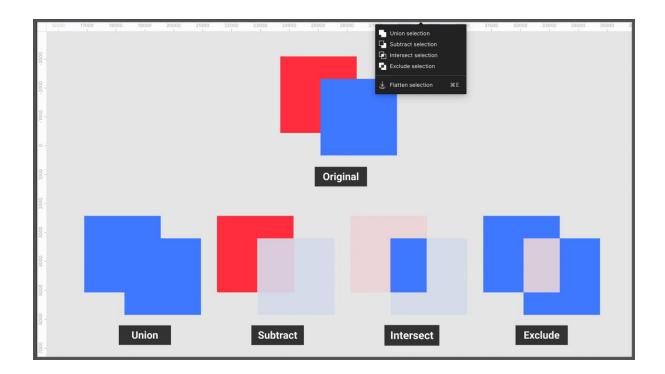


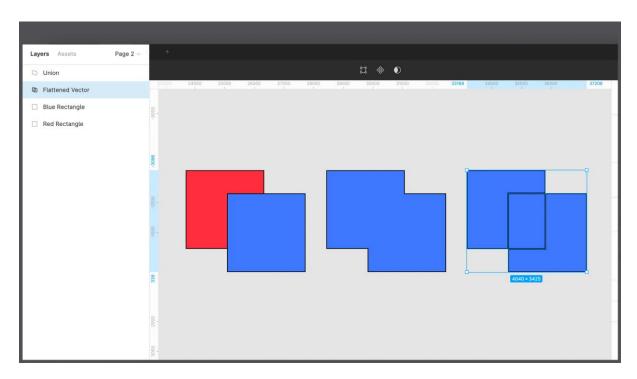


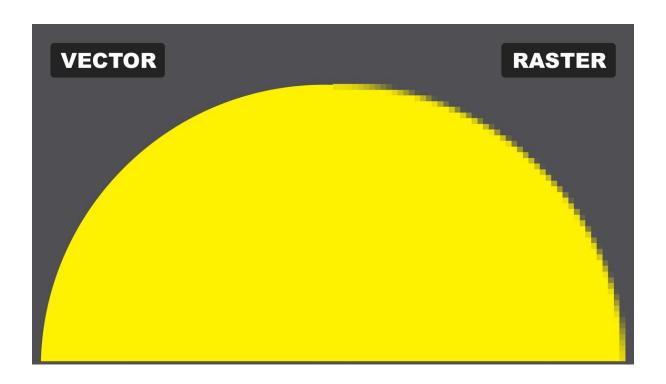


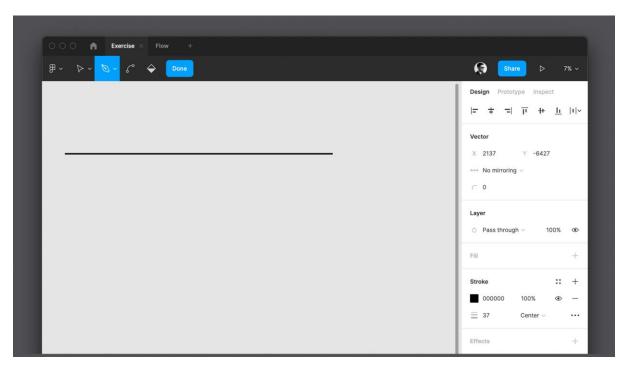


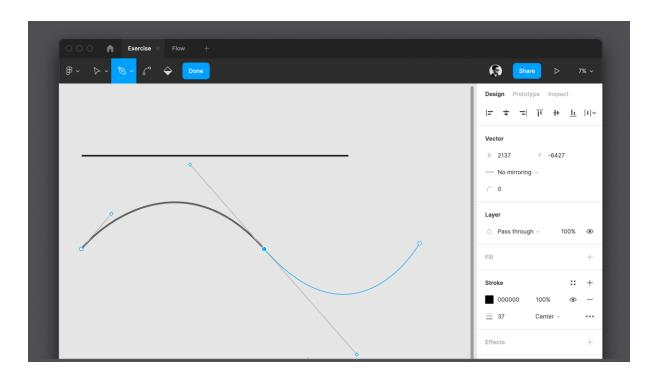


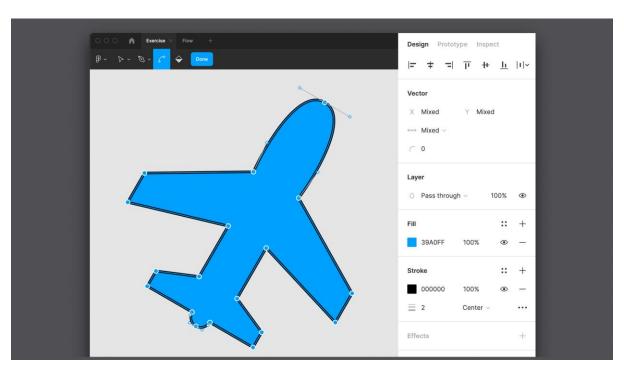


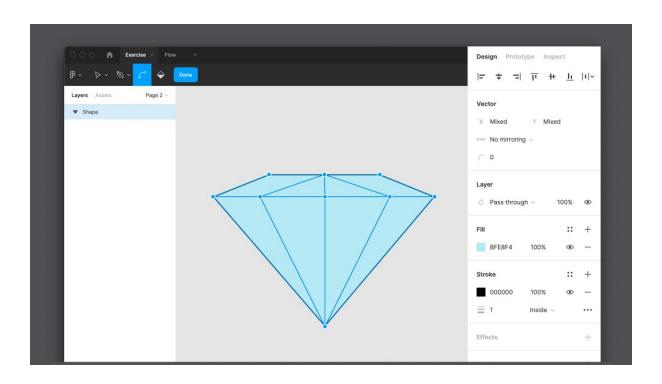


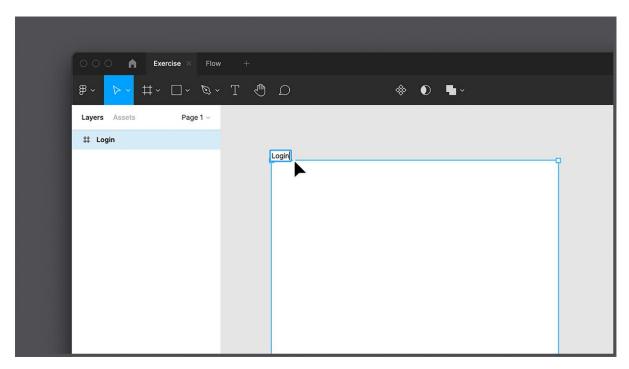


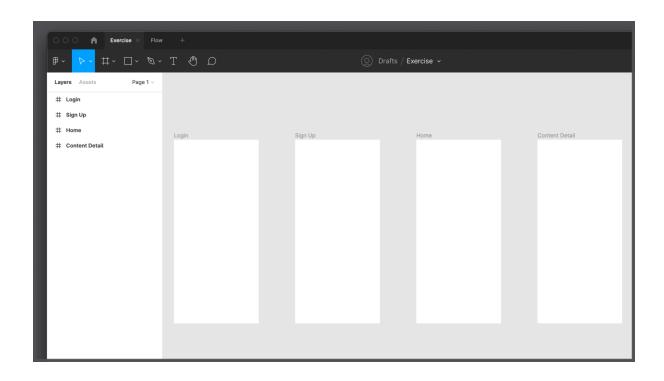


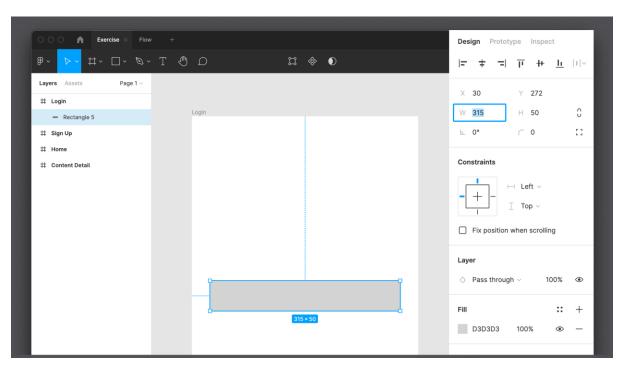


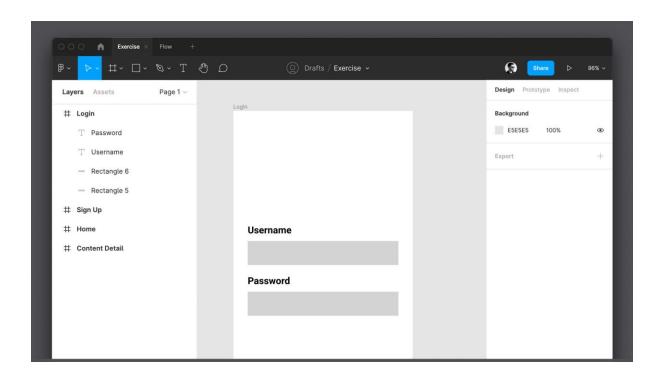


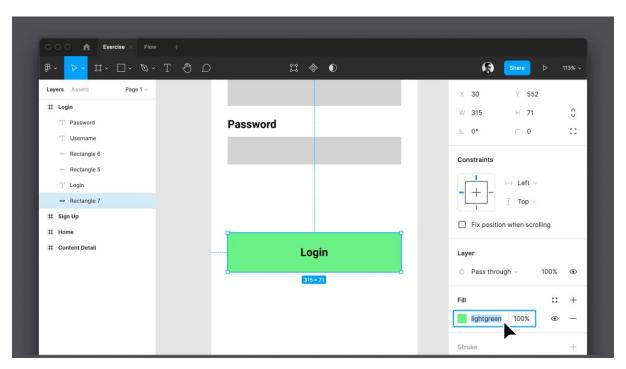


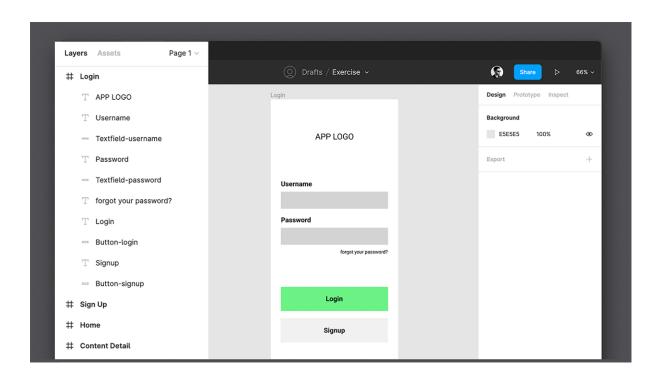


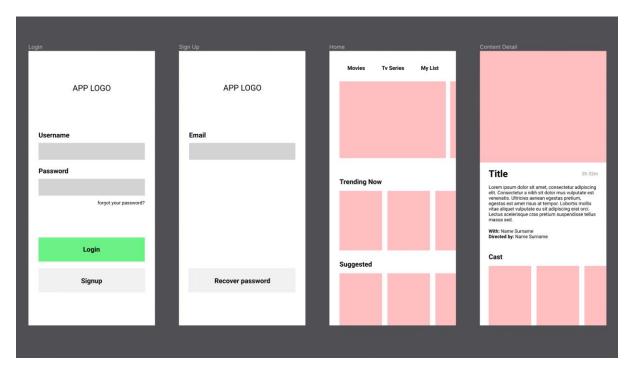




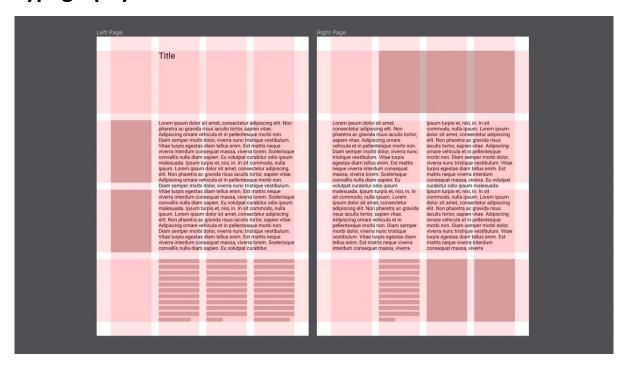


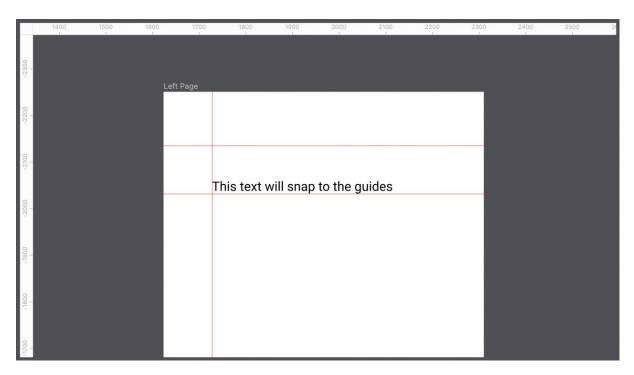


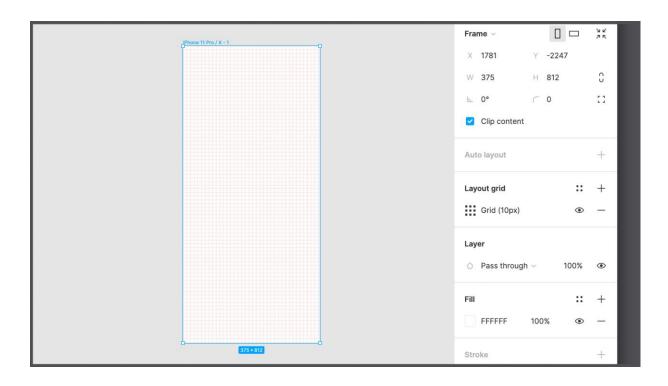


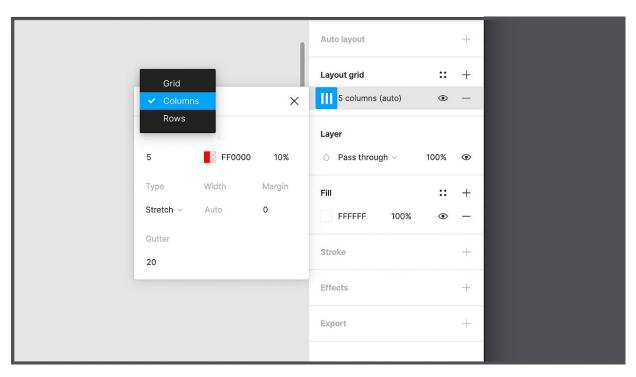


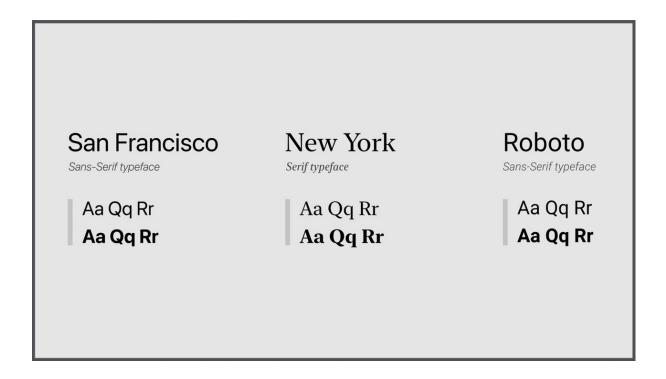
Chapter 5: Designing Consistently Using Grids, Colors, and Typography

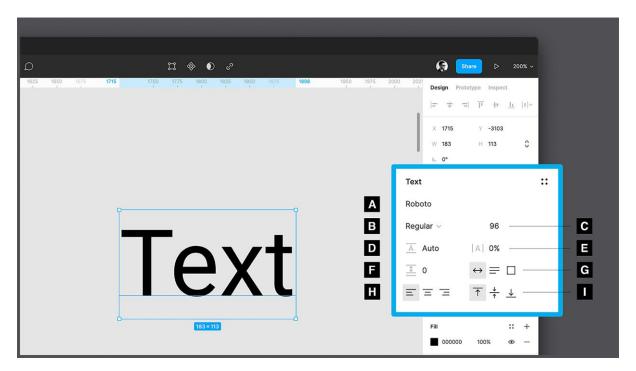


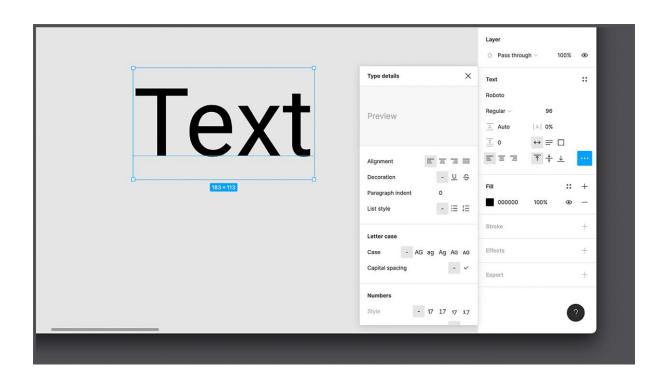


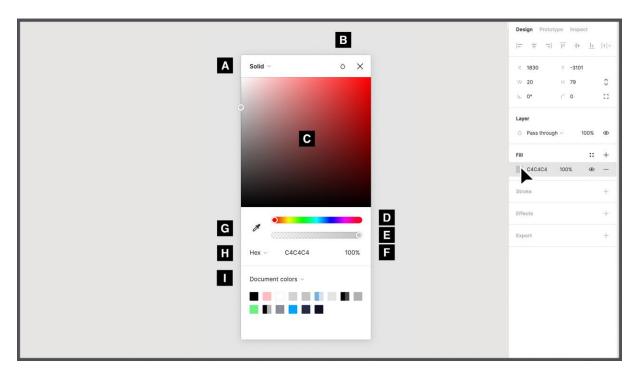


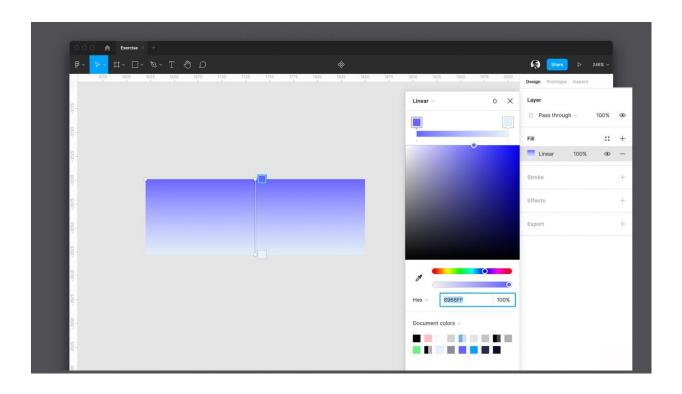


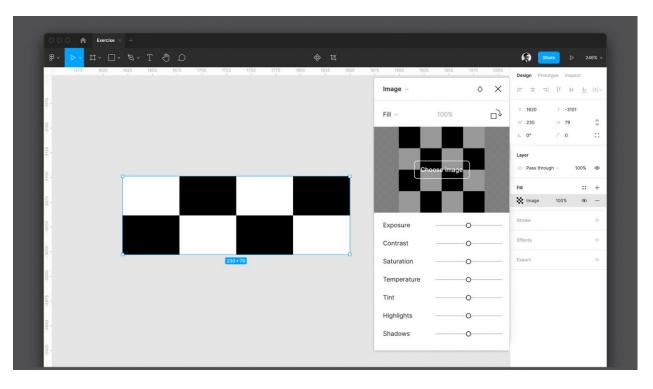


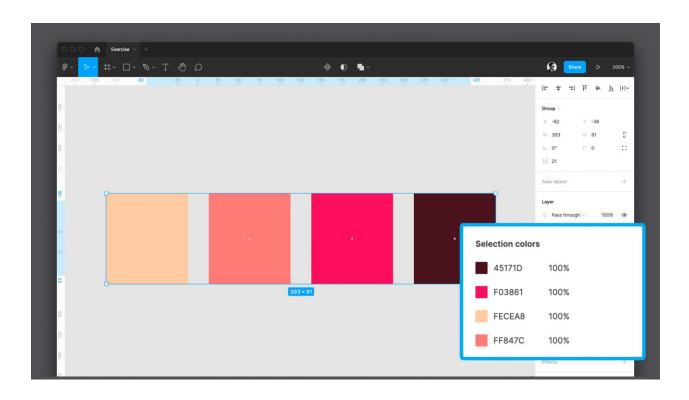


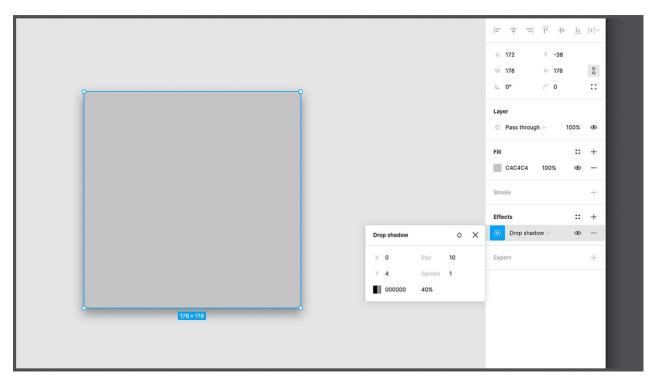


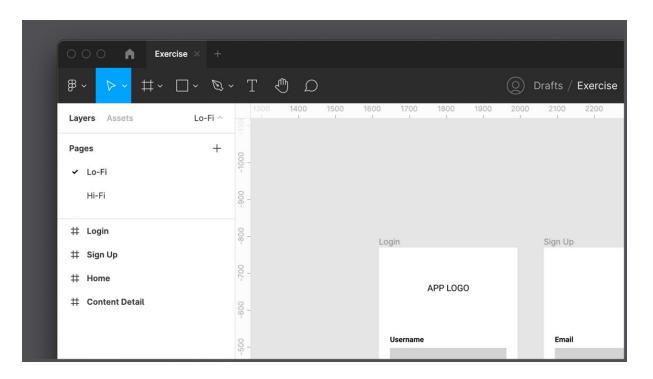


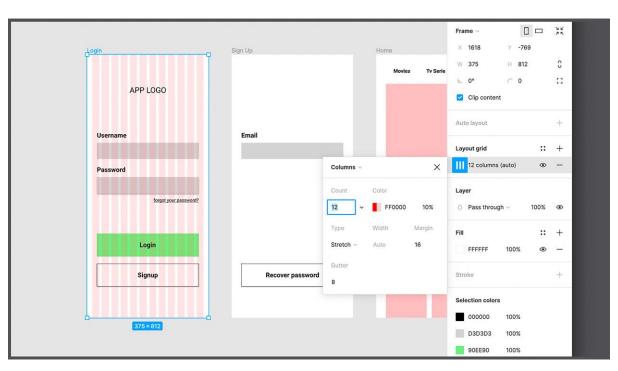


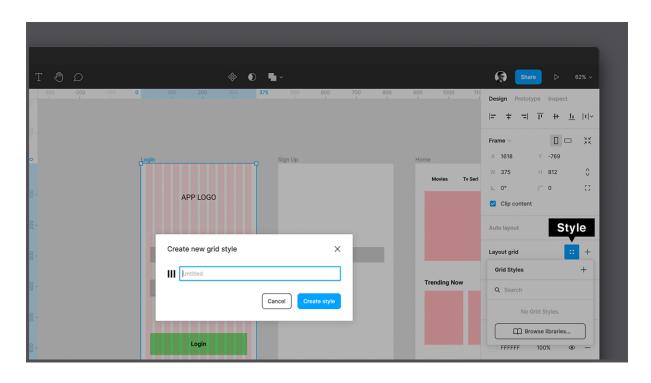


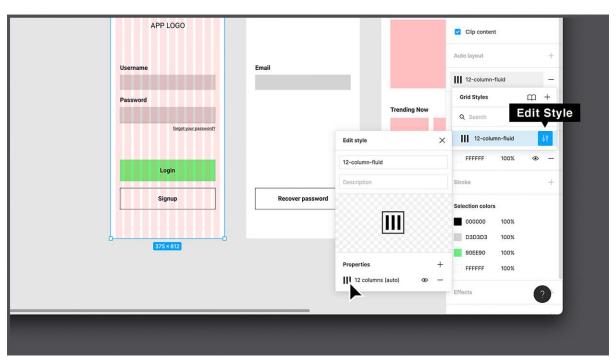


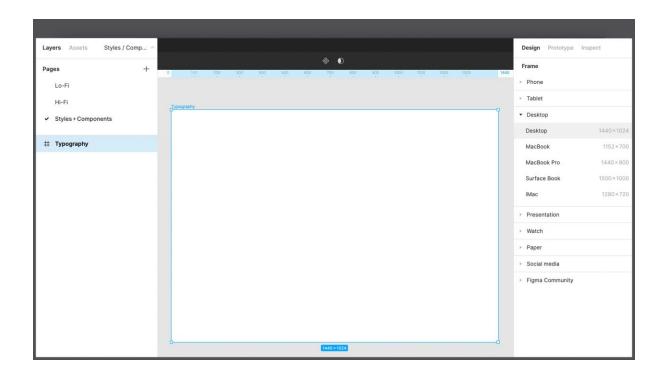


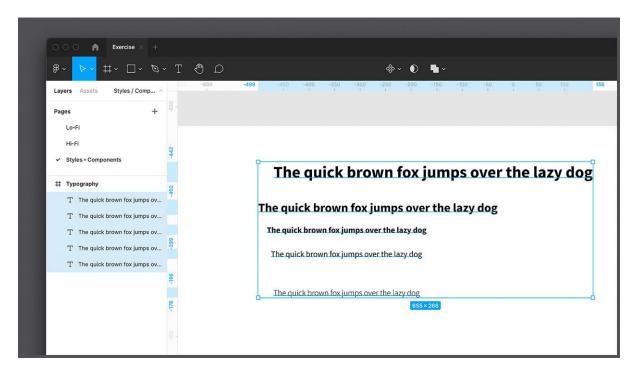


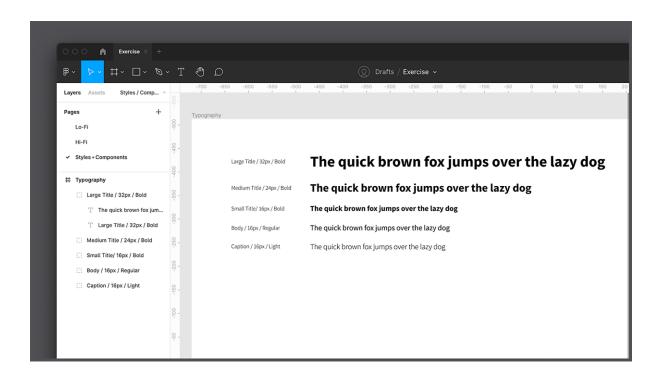


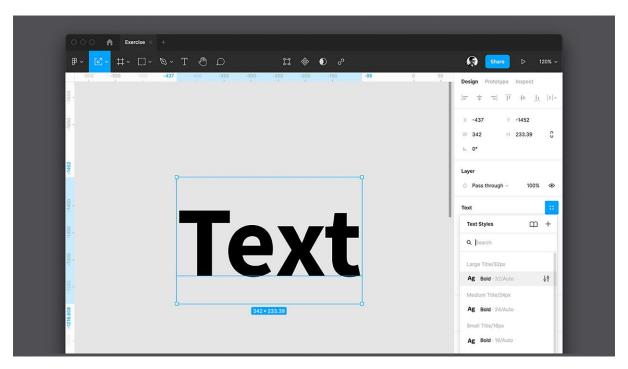


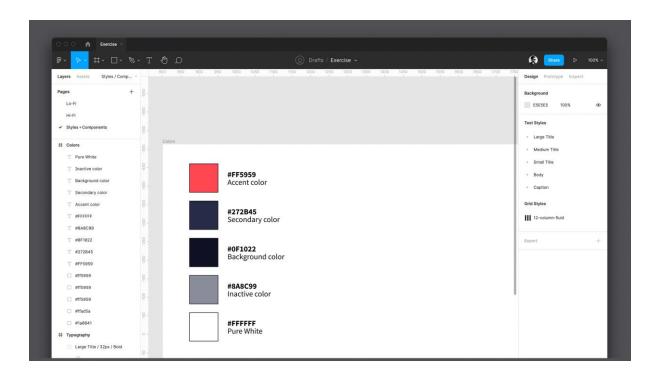


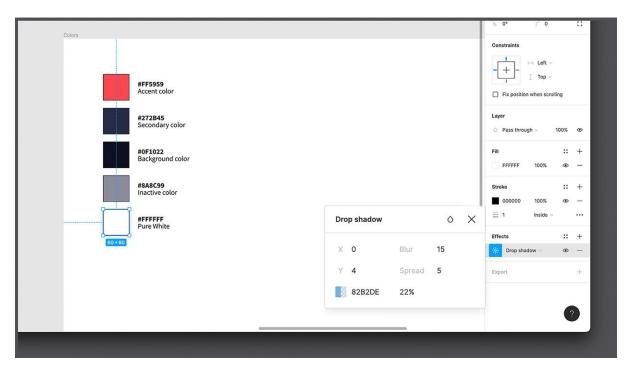


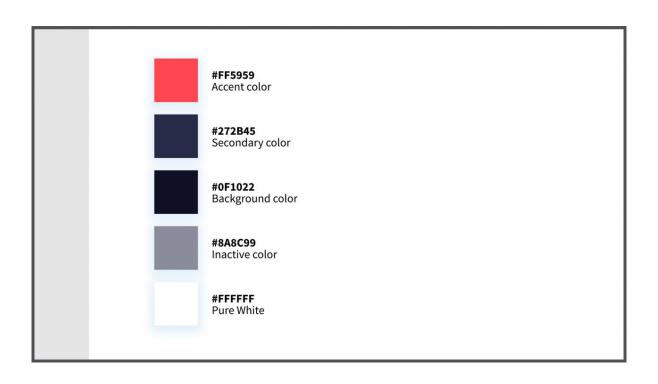


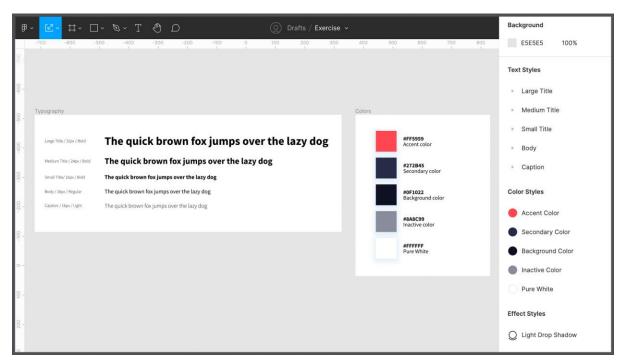




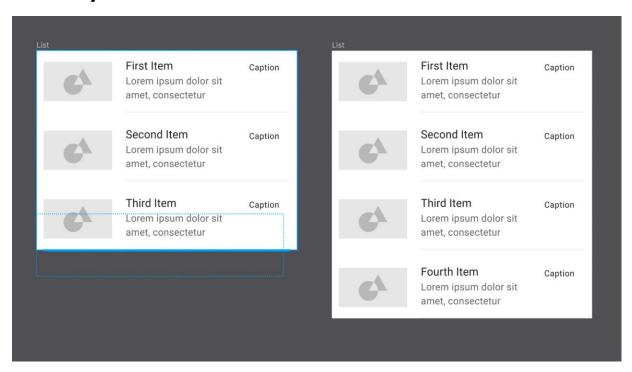


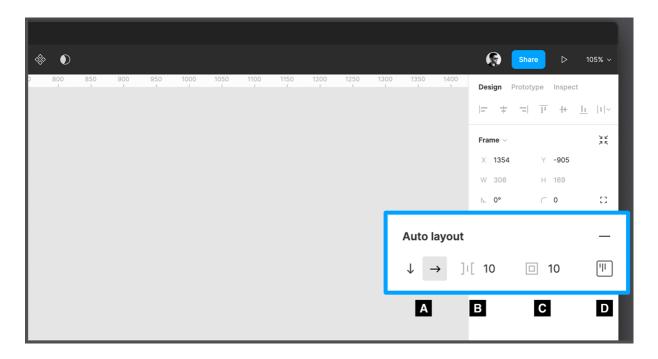


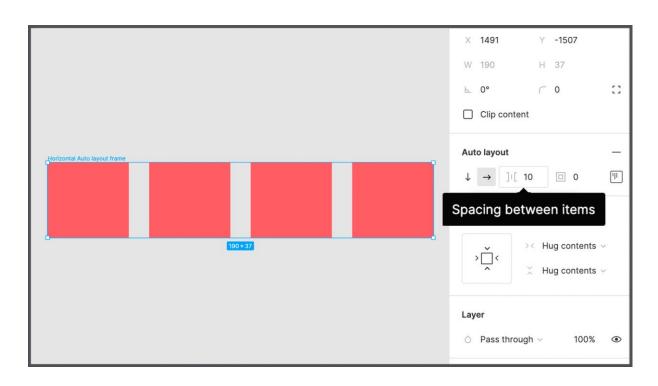


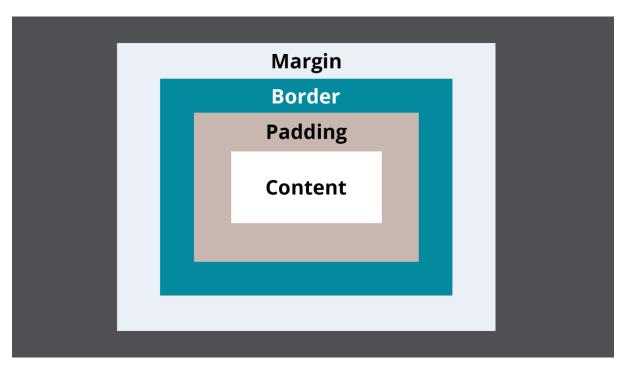


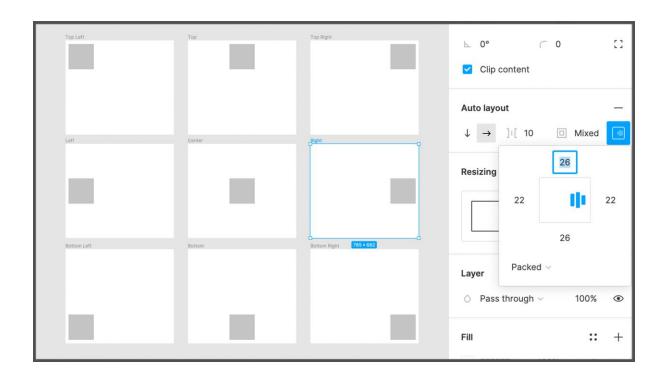
Chapter 6: Creating a Responsive Mobile Interface Using Auto Layout

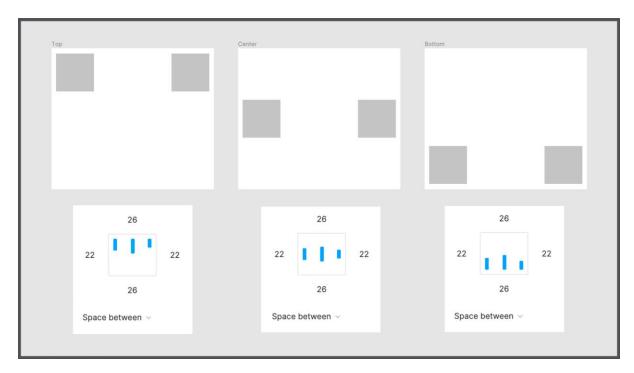


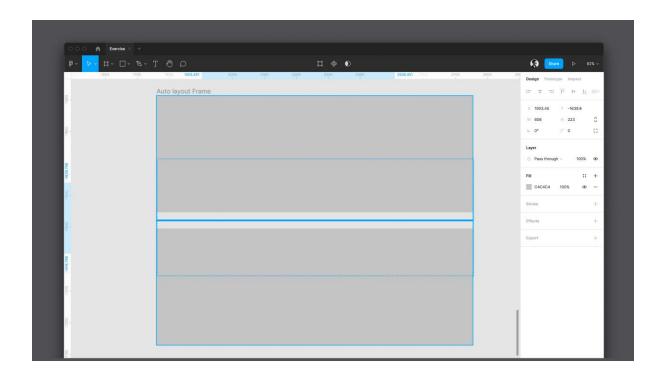






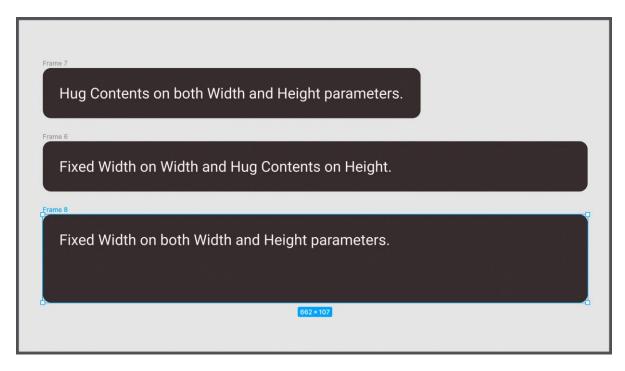


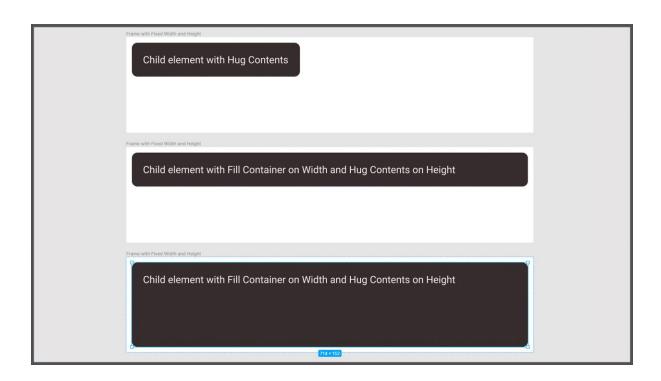


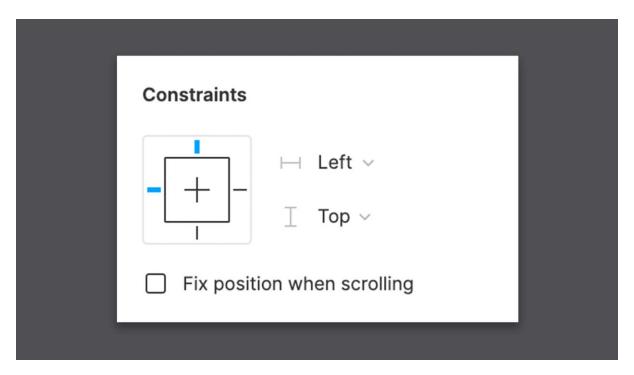


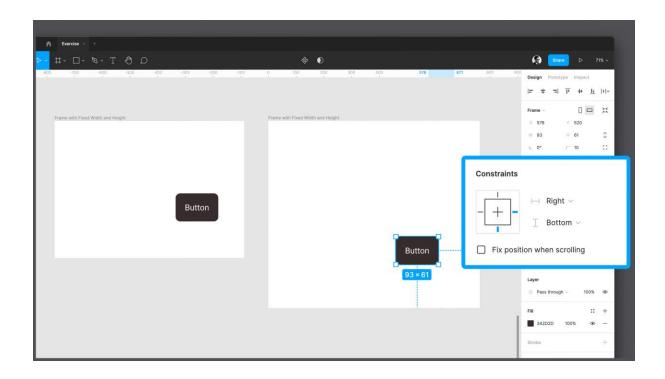


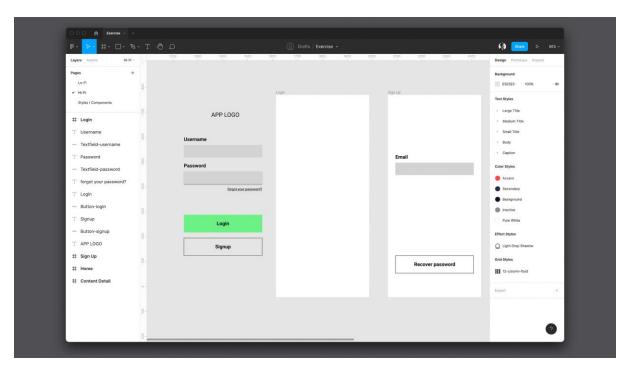


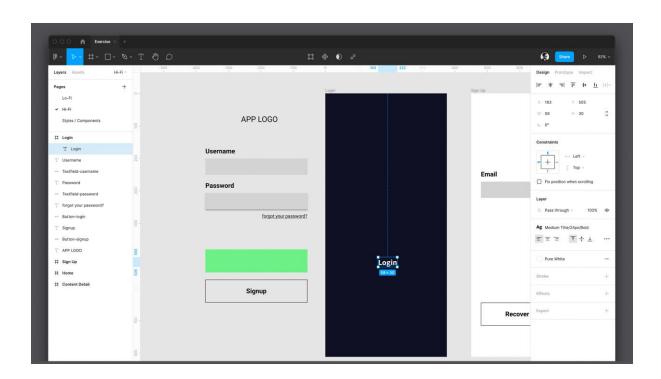


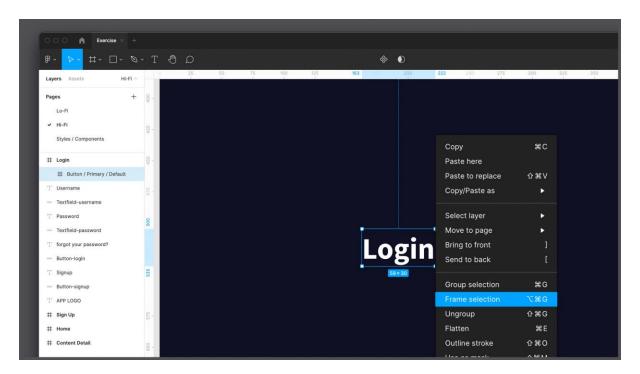


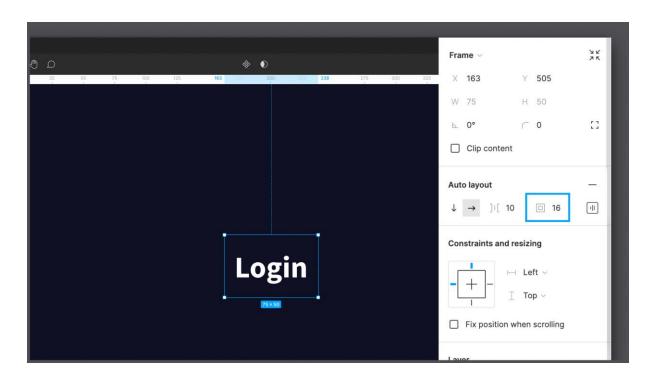


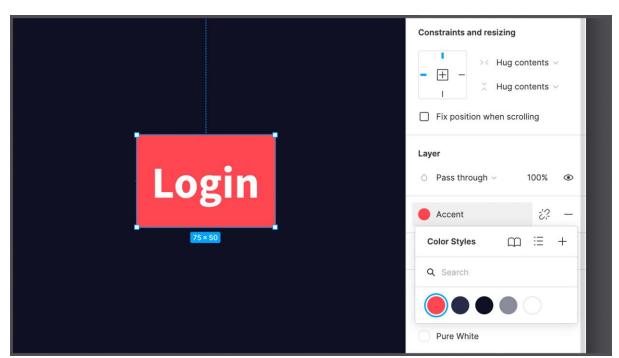


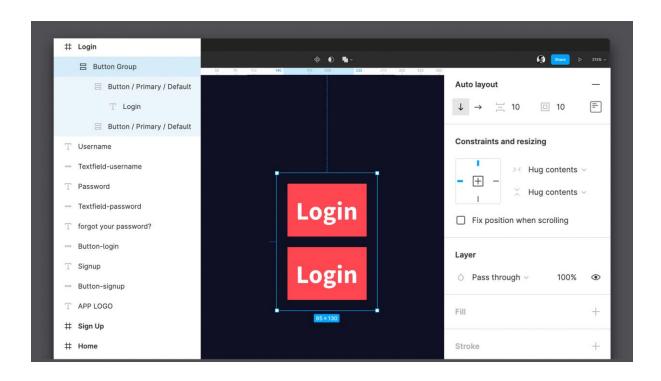


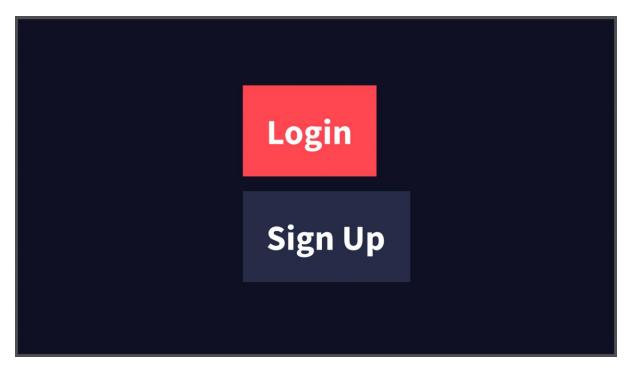


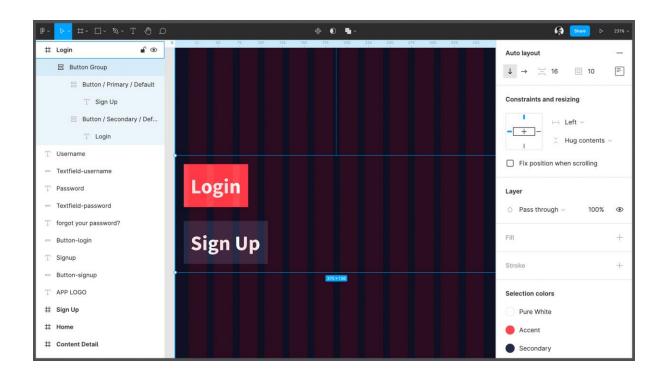


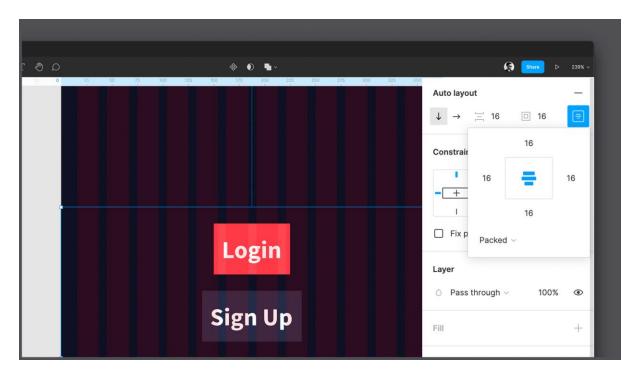


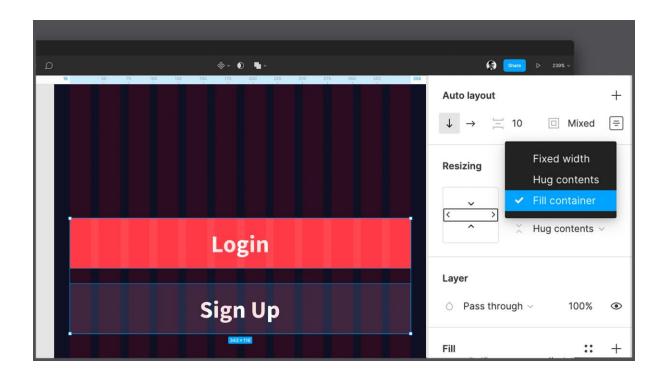


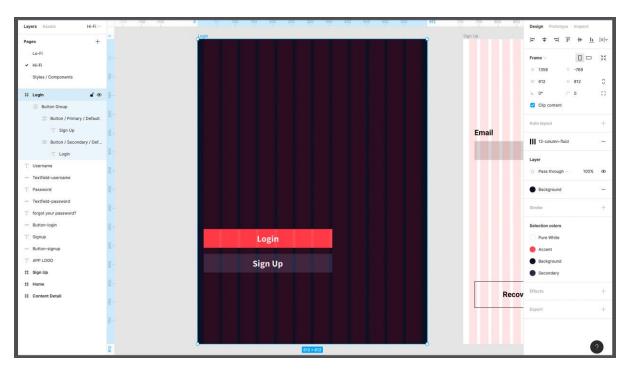


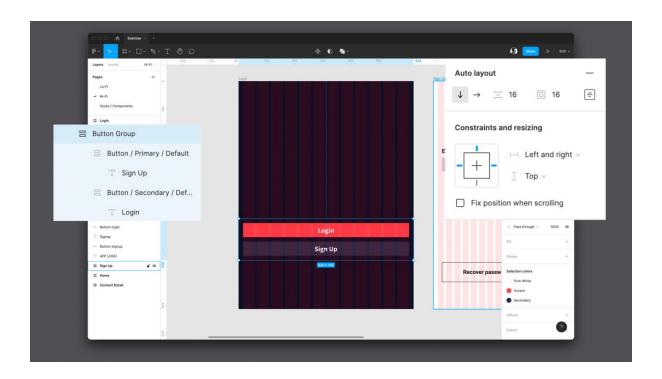


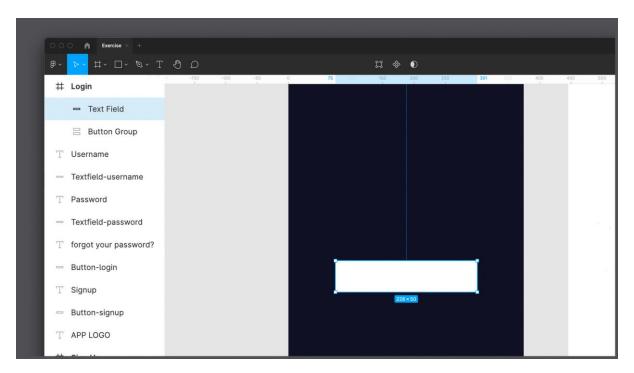


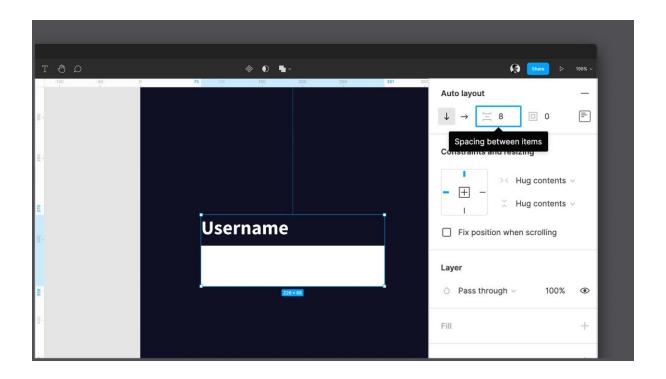


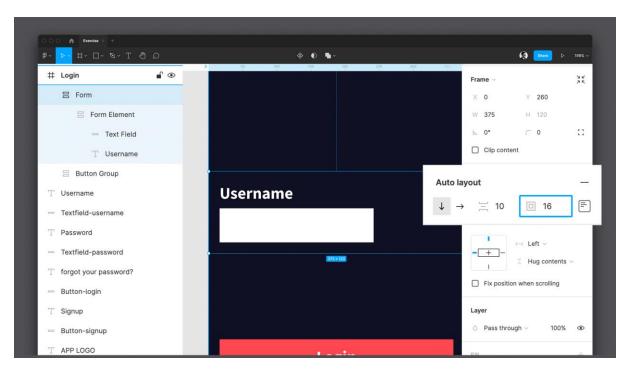


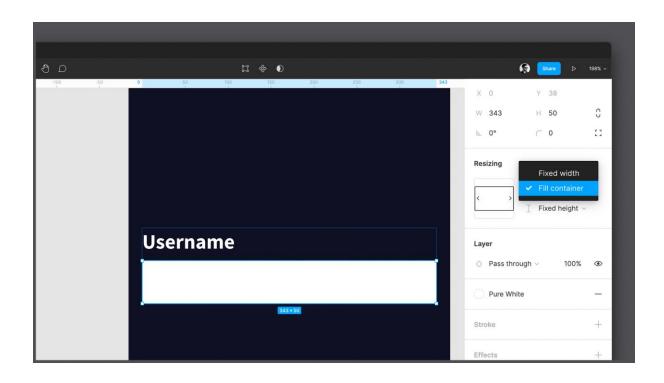


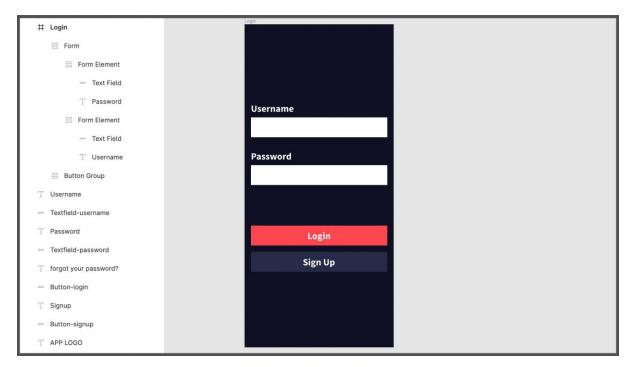


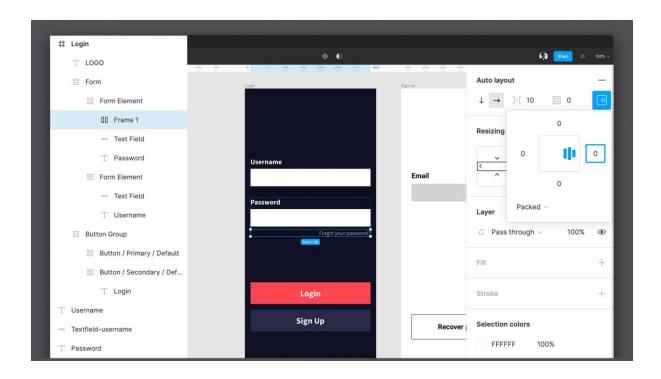


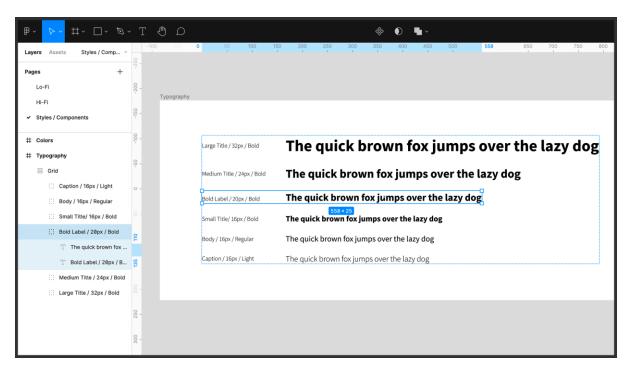


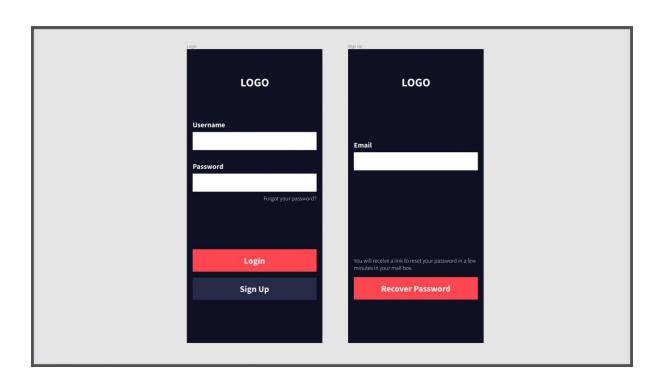




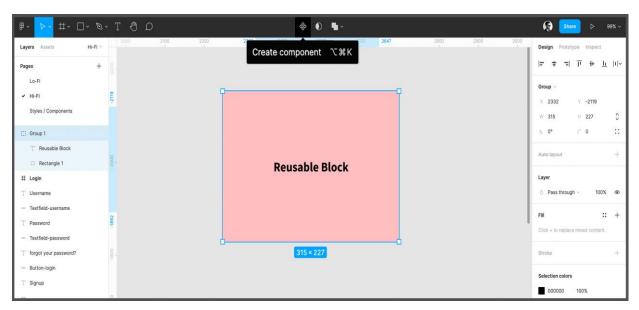


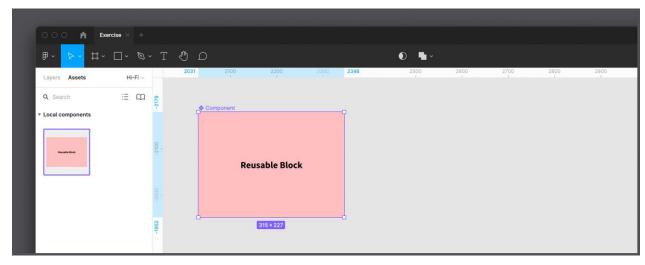


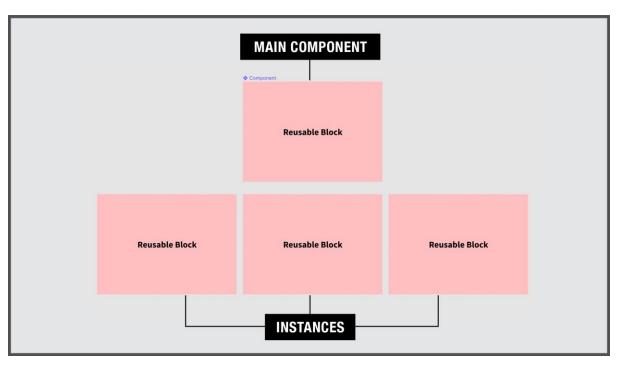


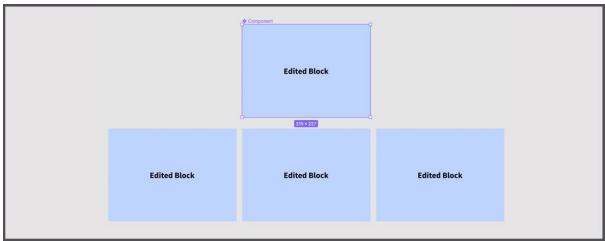


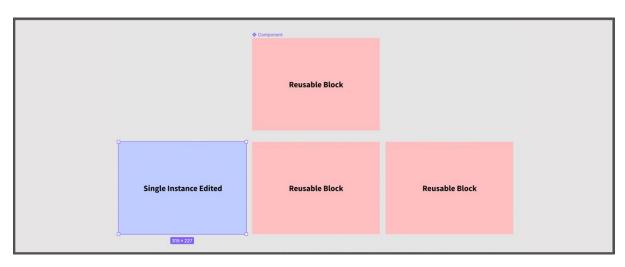
Chapter 7: Building Components and Variants in a Collaborative Workspace

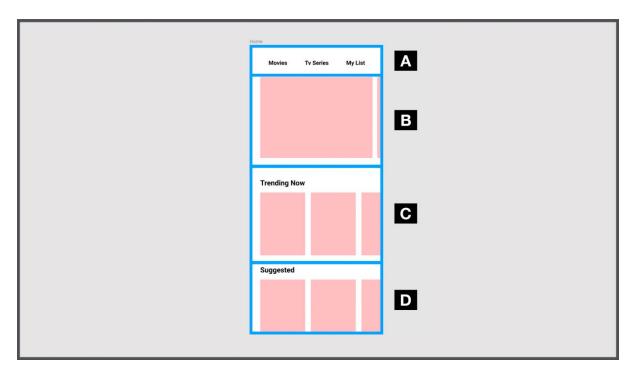


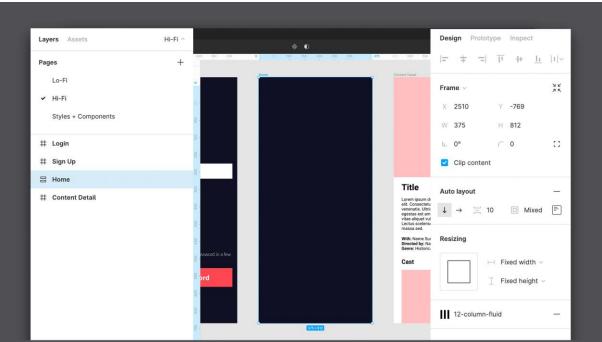


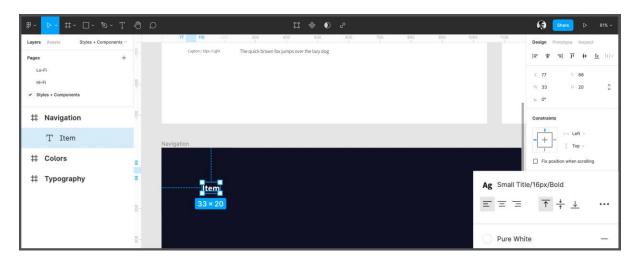


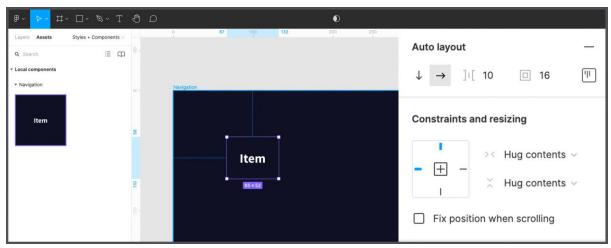


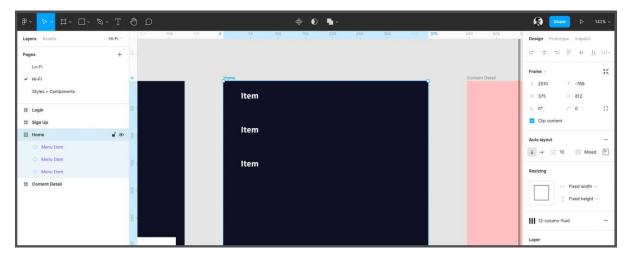


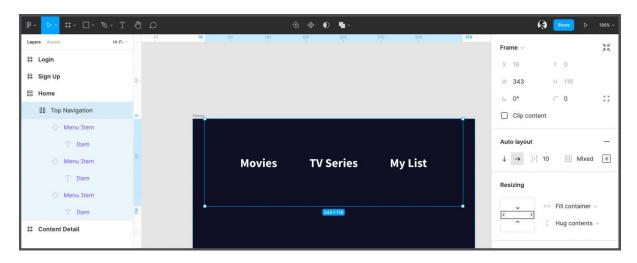


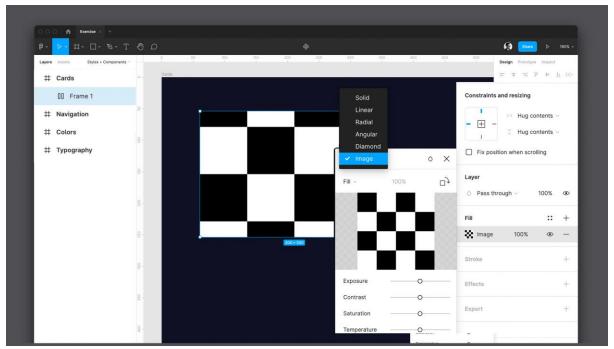




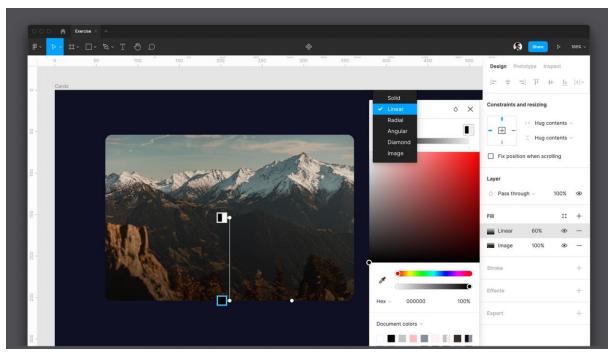


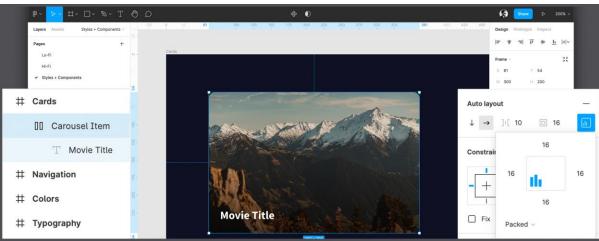


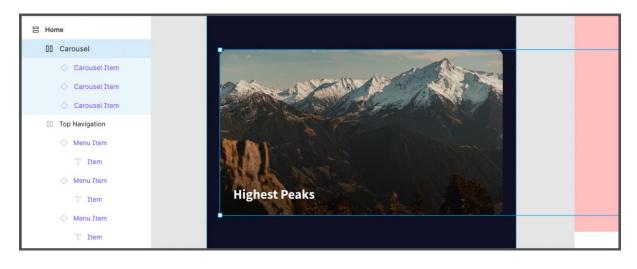


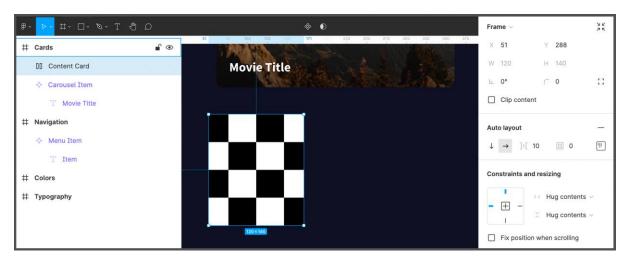


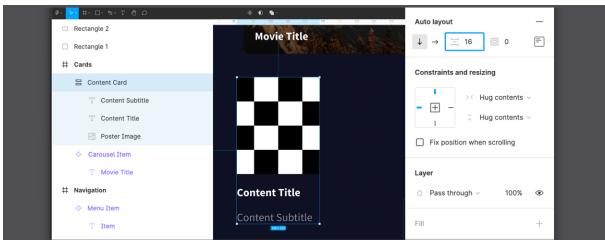


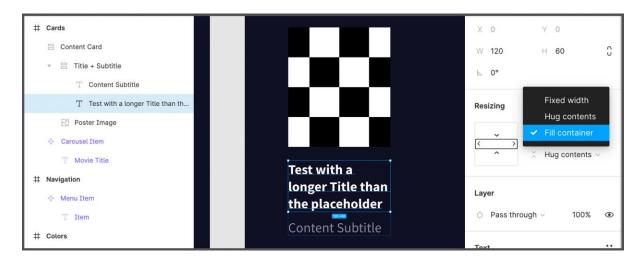




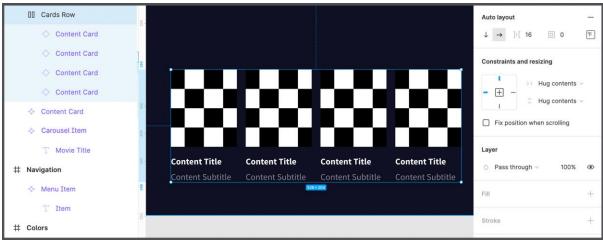


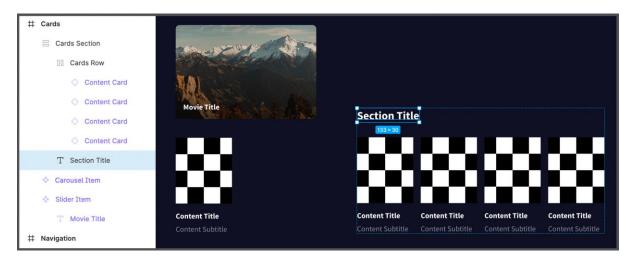


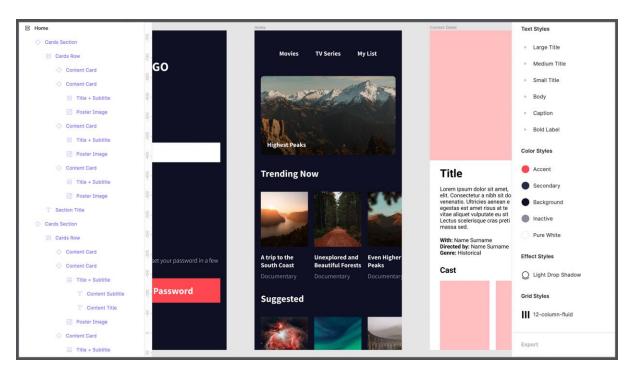




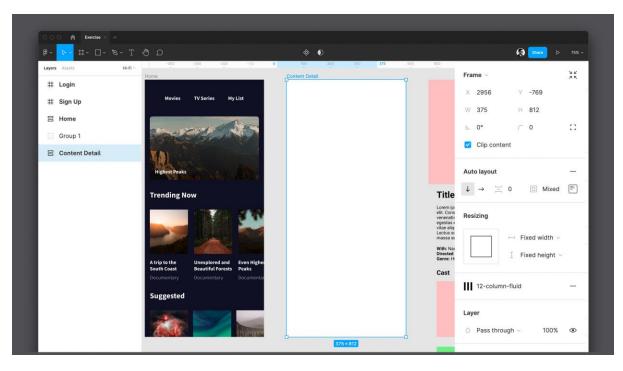


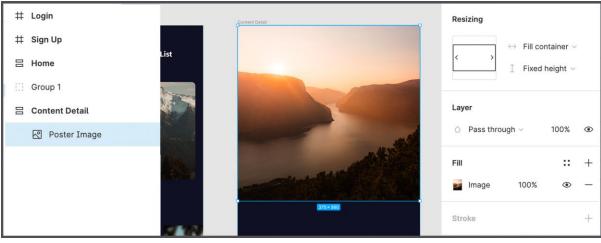




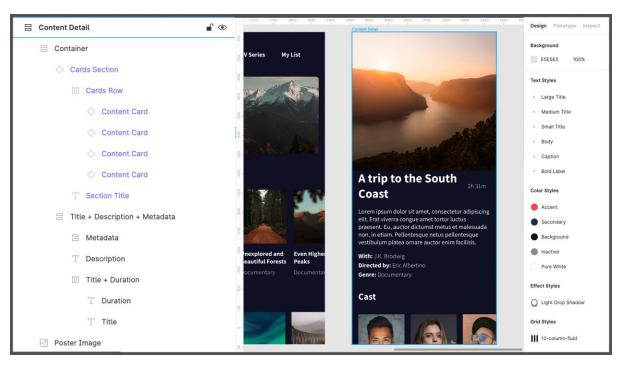


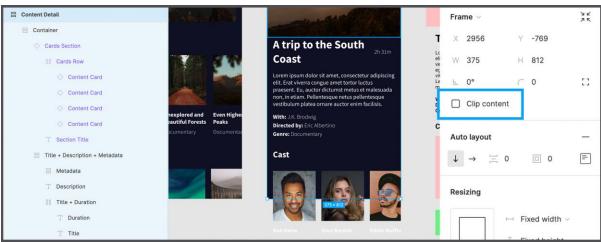


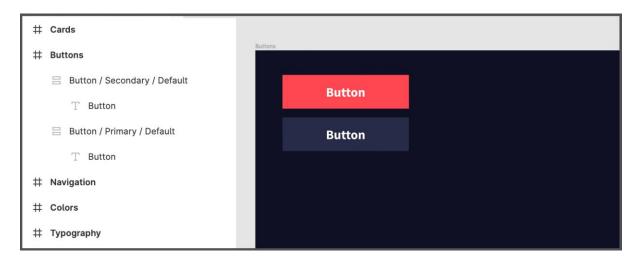


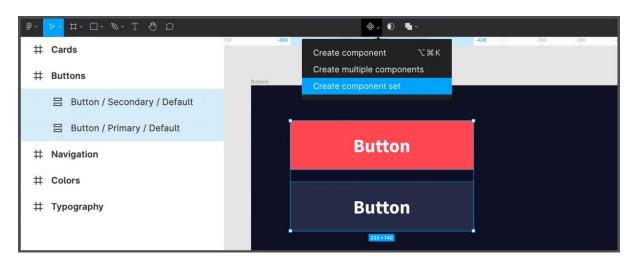


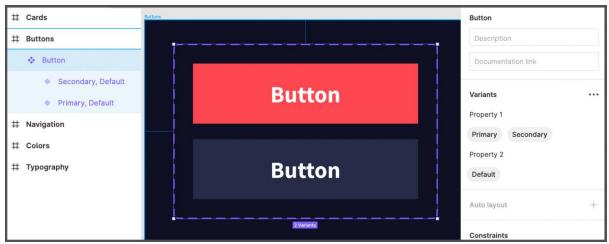


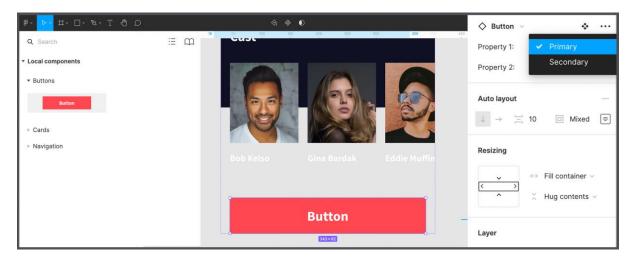


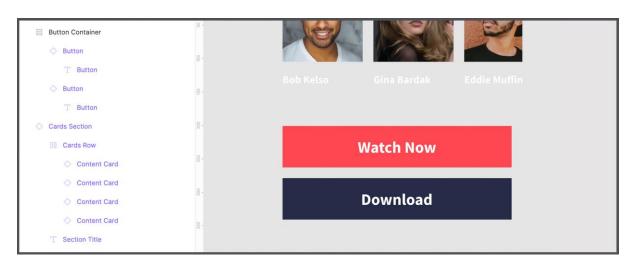


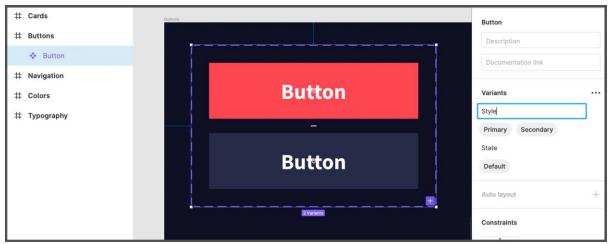


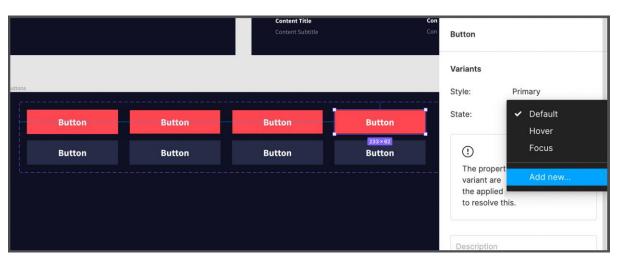




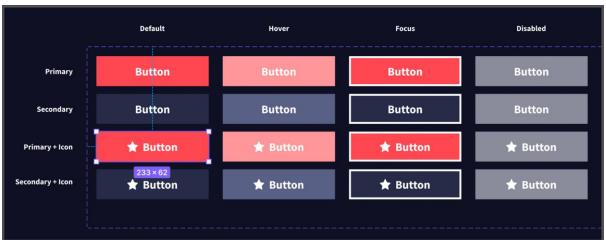


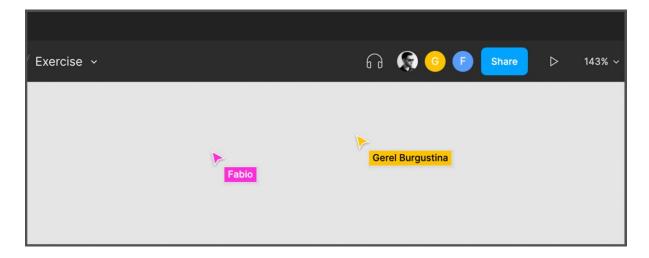


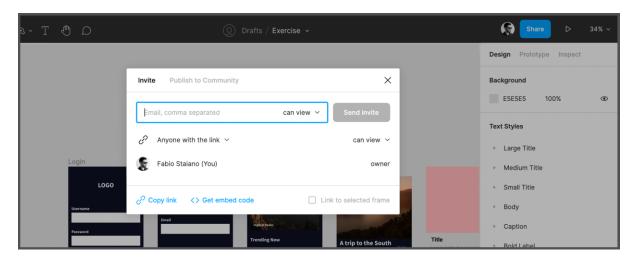


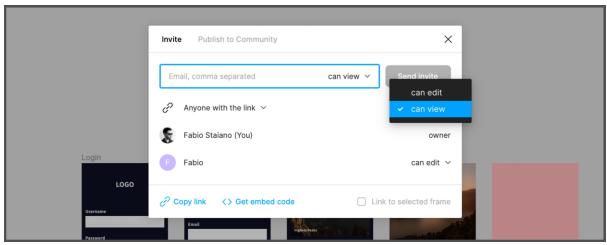


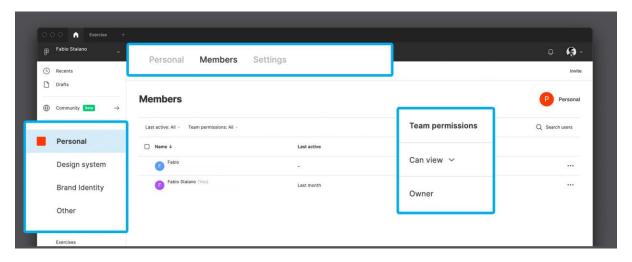


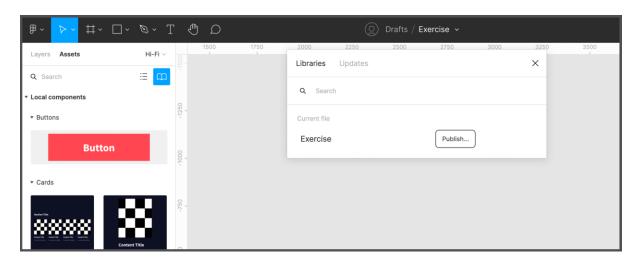


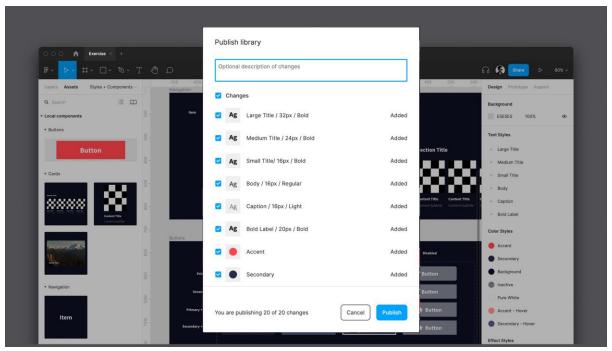


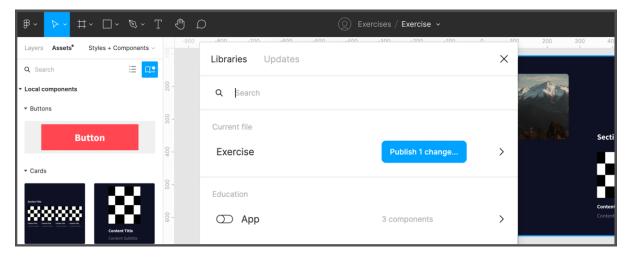


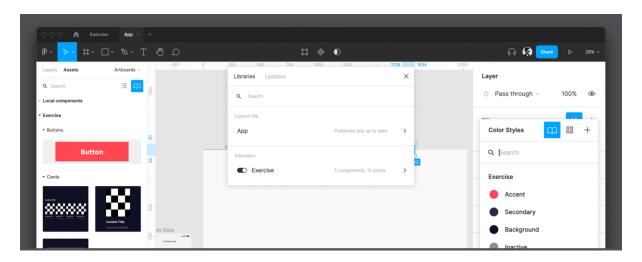


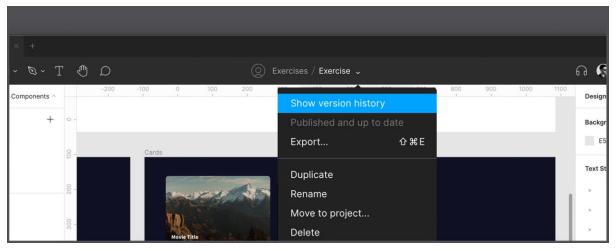


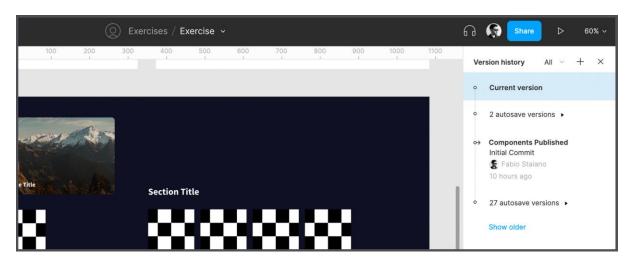


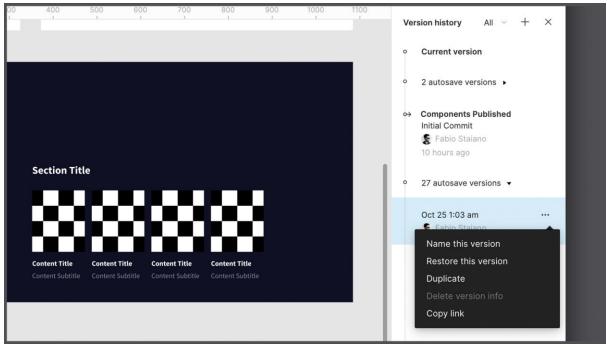






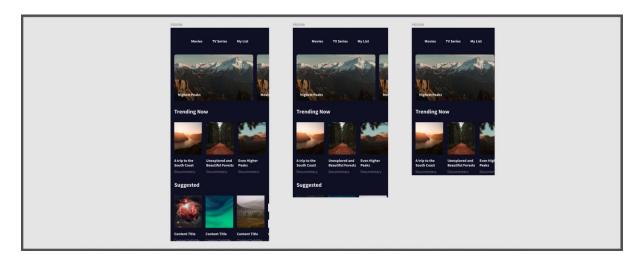


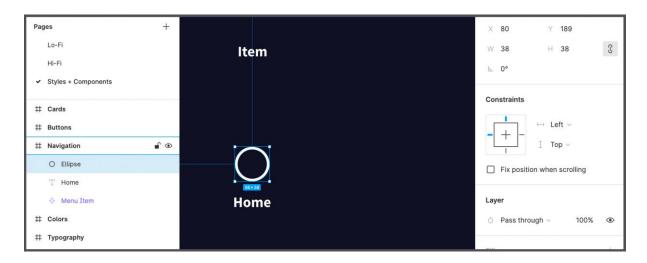




Chapter 8: User Interface Design on Tablet, Desktop, and the Web

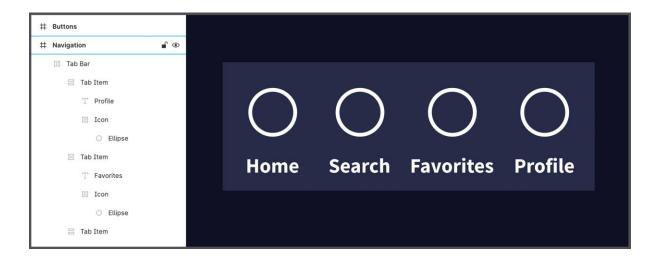


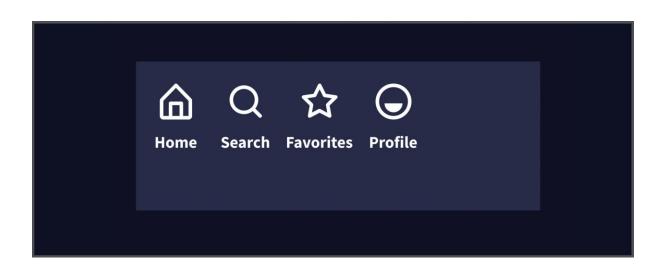


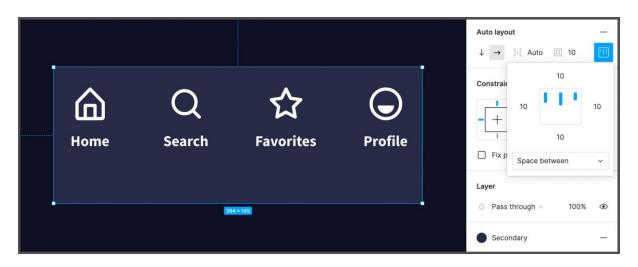


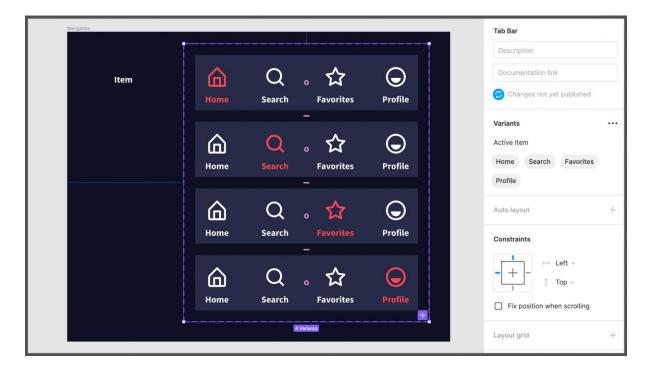


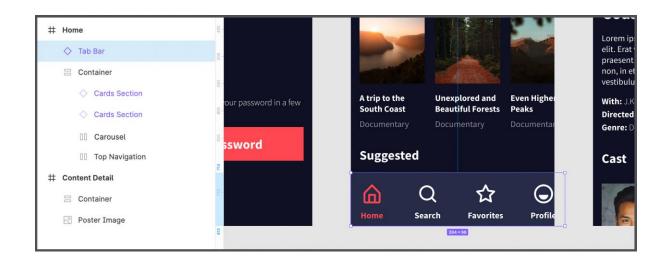


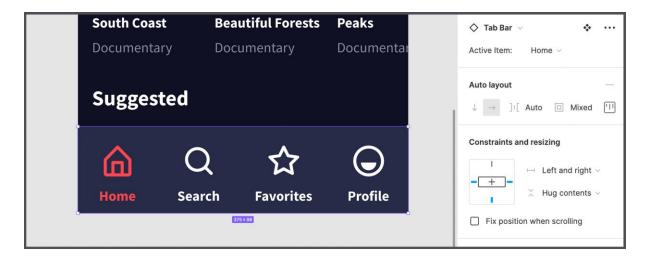


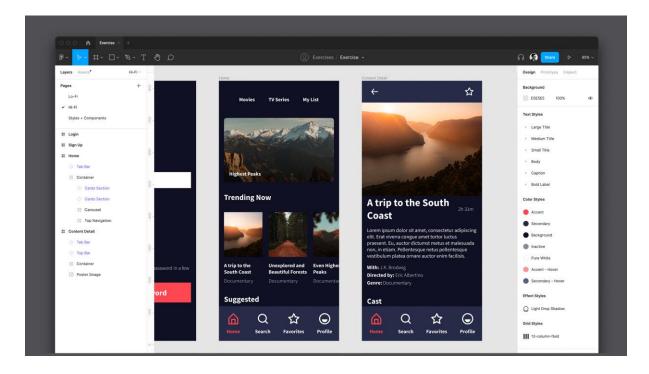


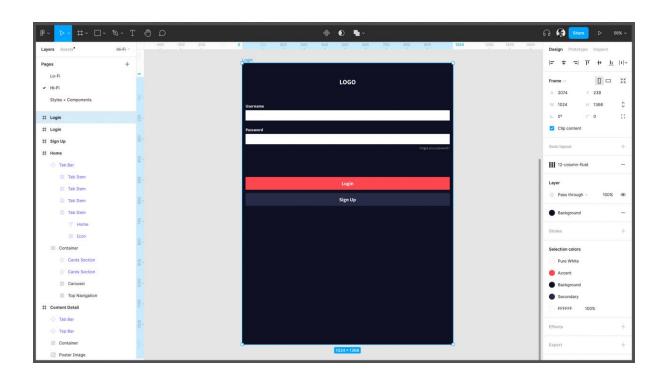


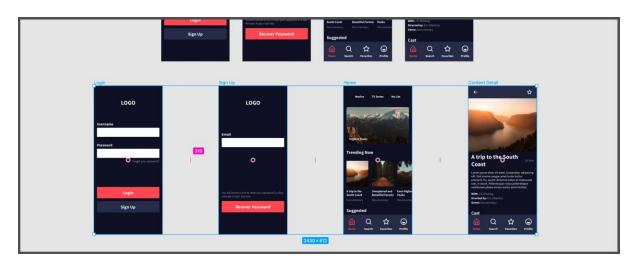


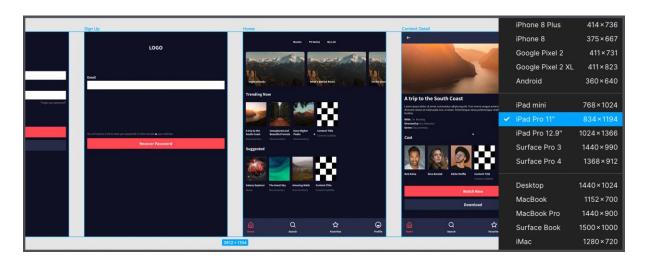


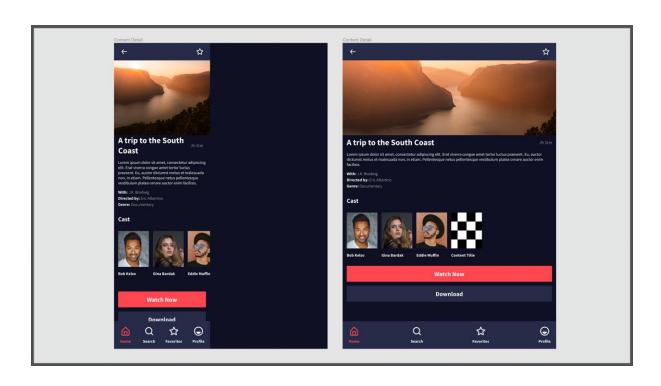


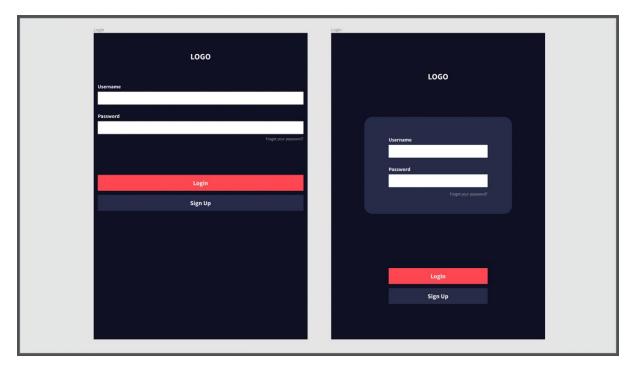


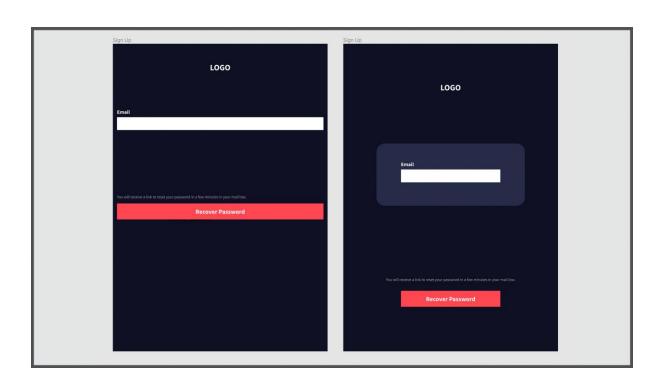




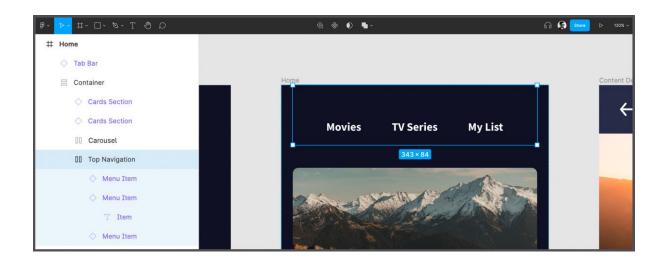


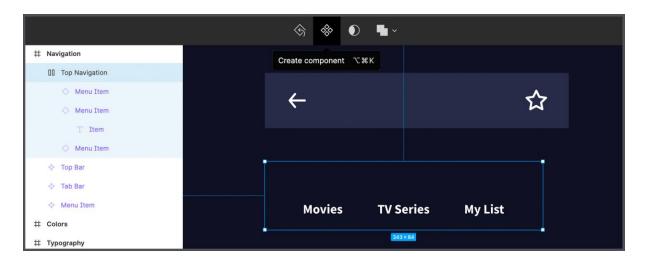


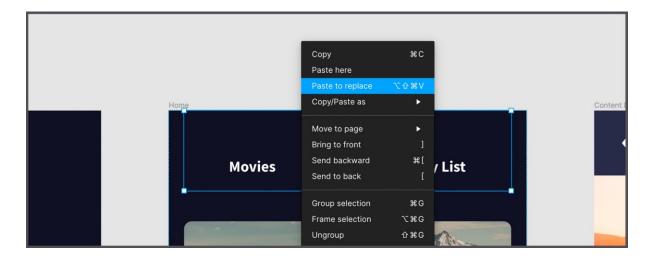


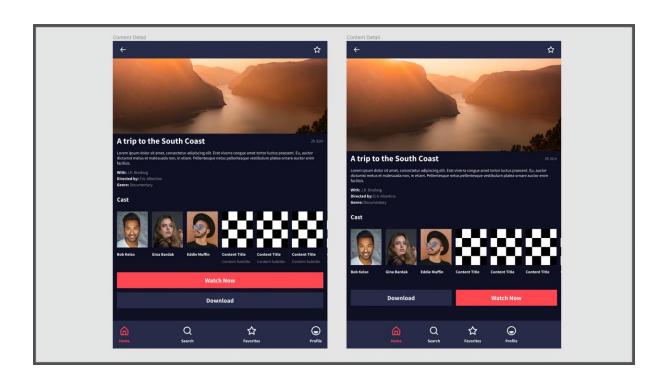


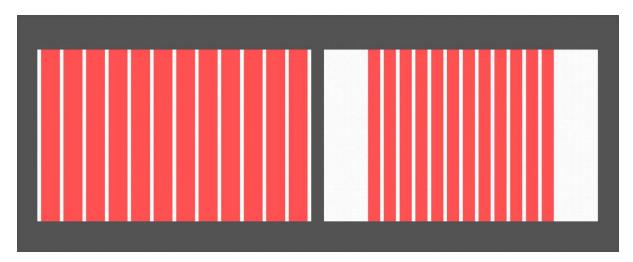




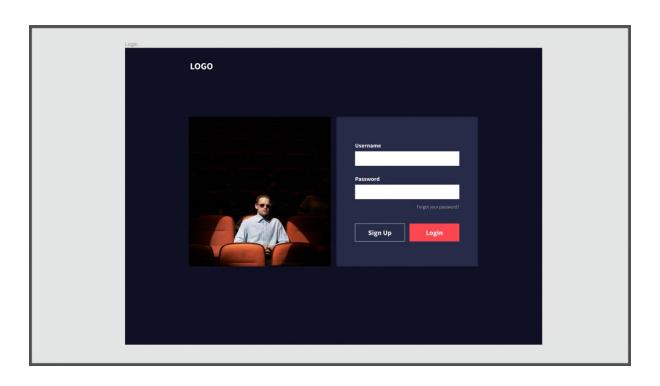


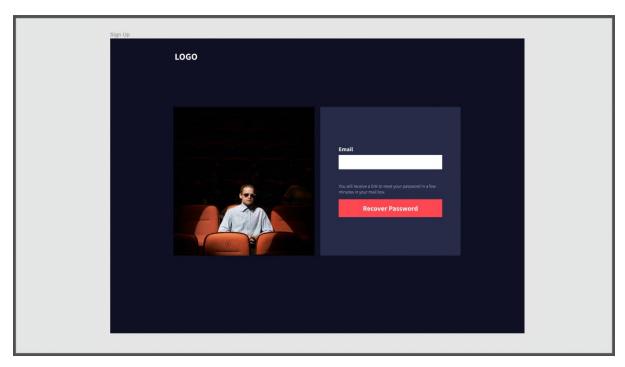




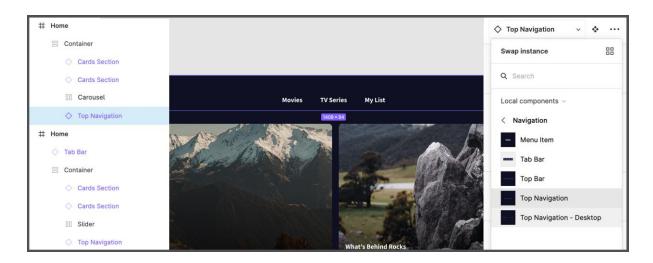


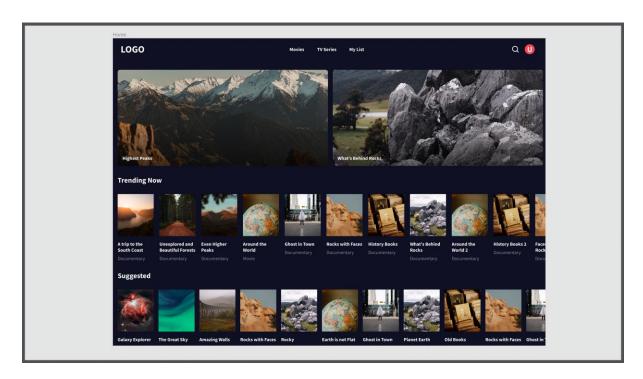


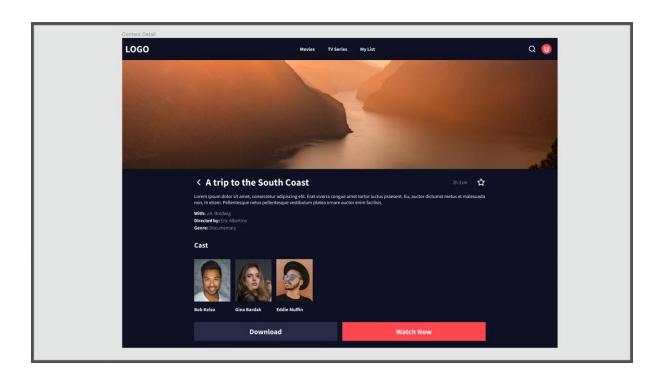


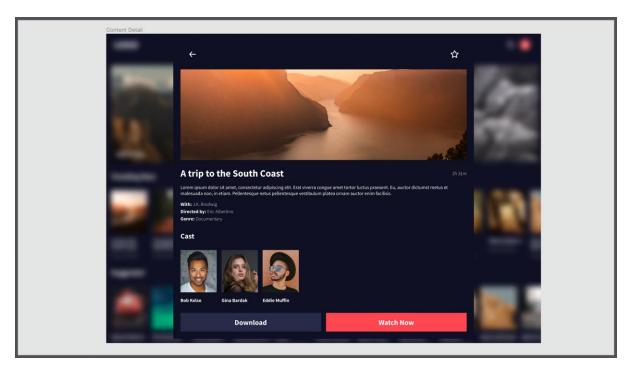


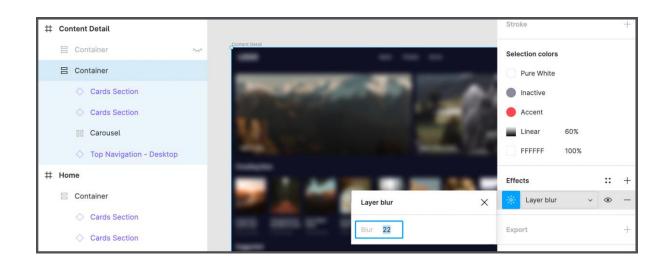


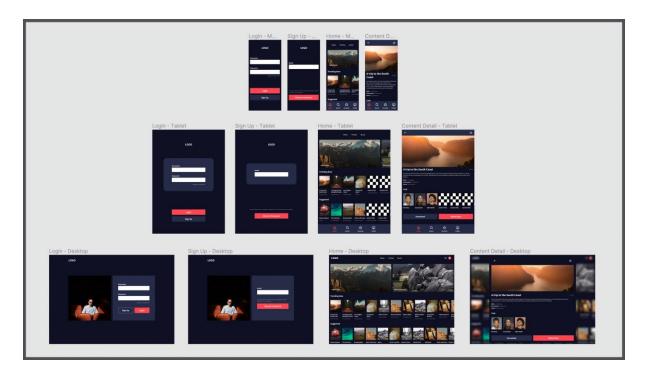


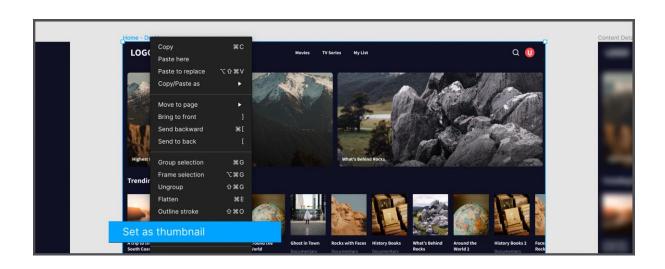


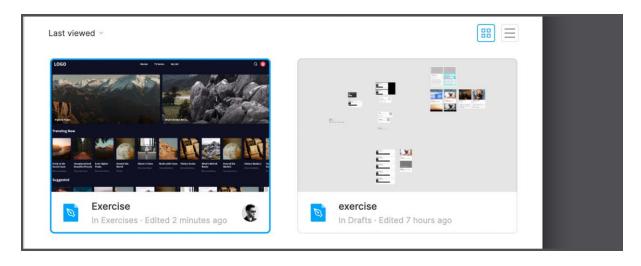






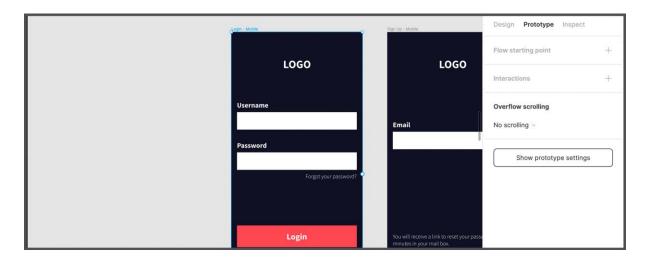


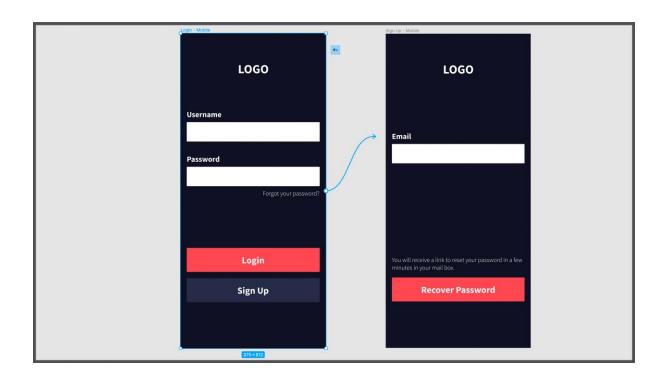


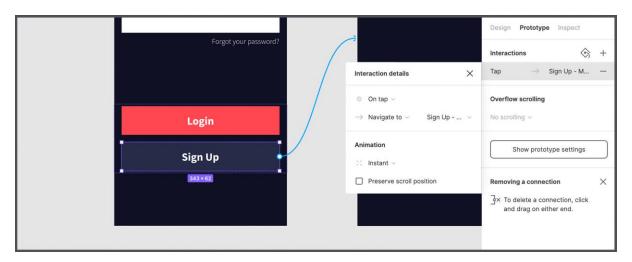


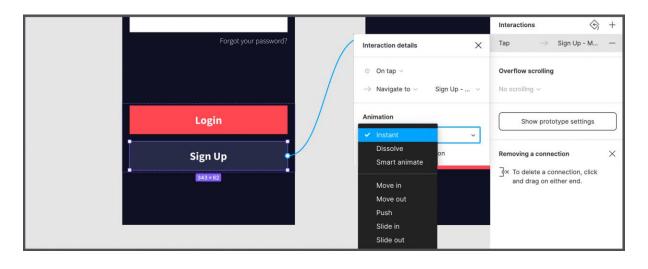
Chapter 9: Prototyping with Transitions, Smart Animate, and Interactive Components

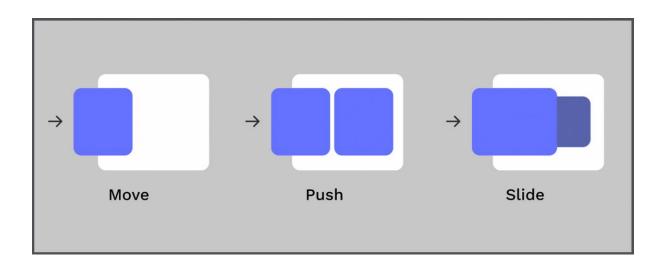


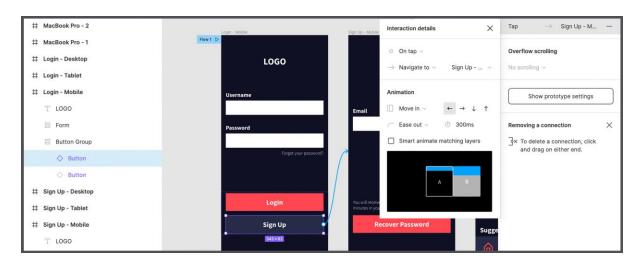


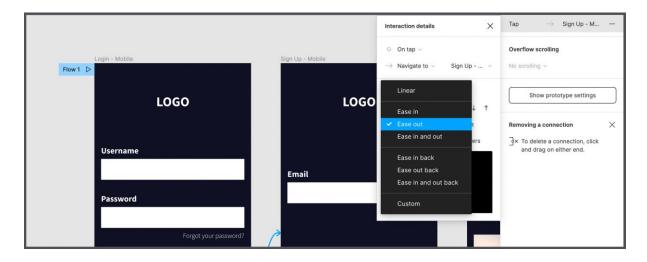


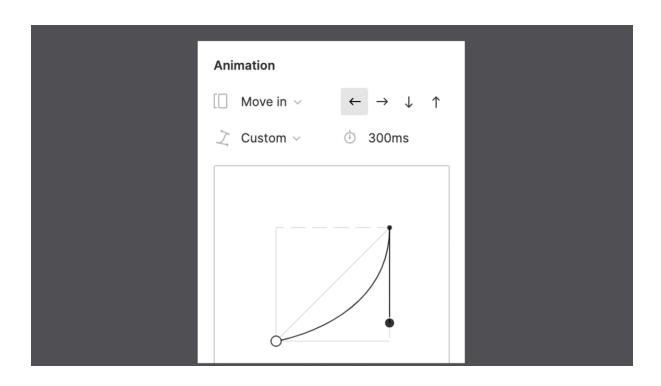


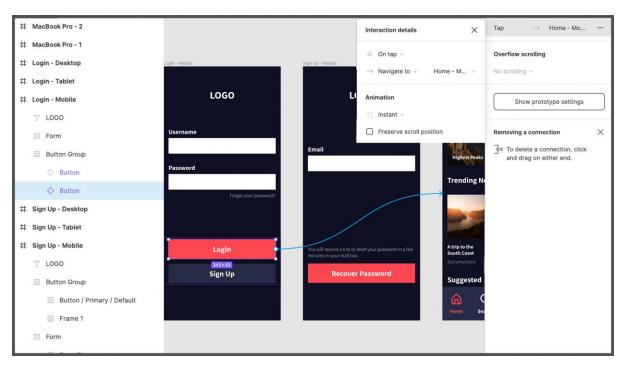


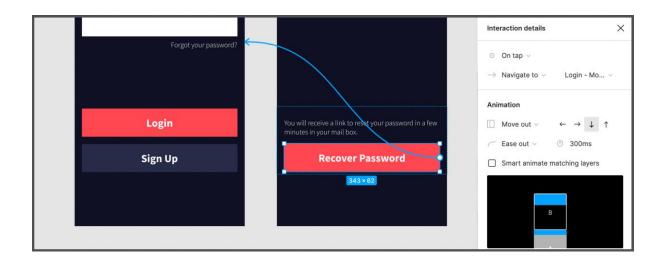


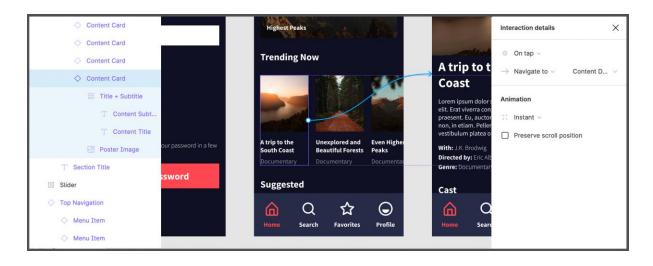


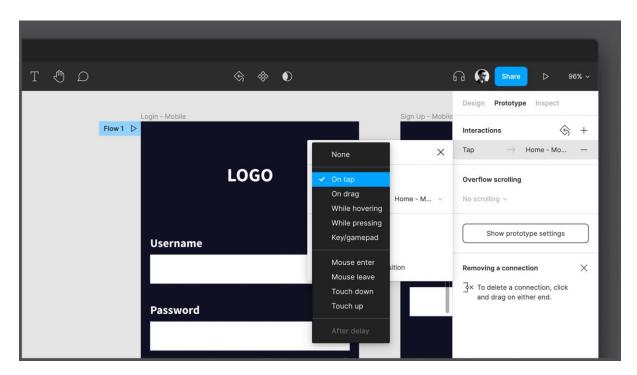


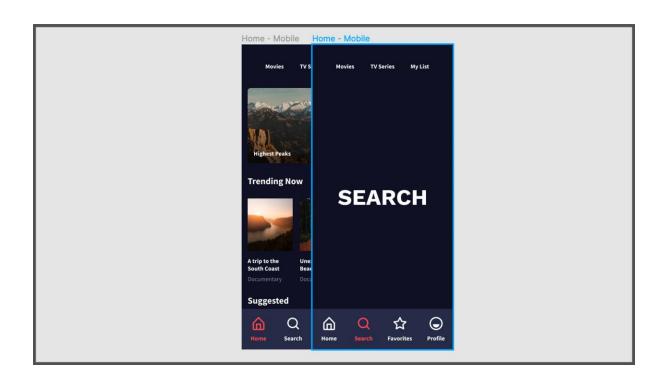


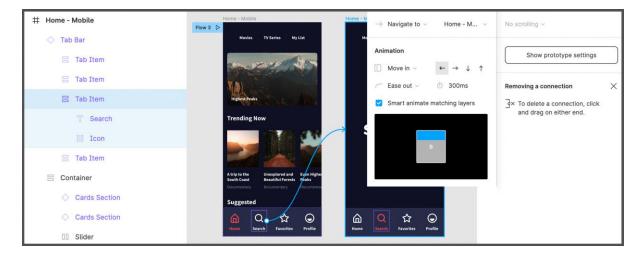


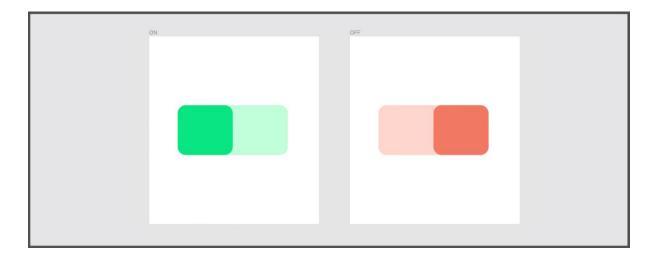


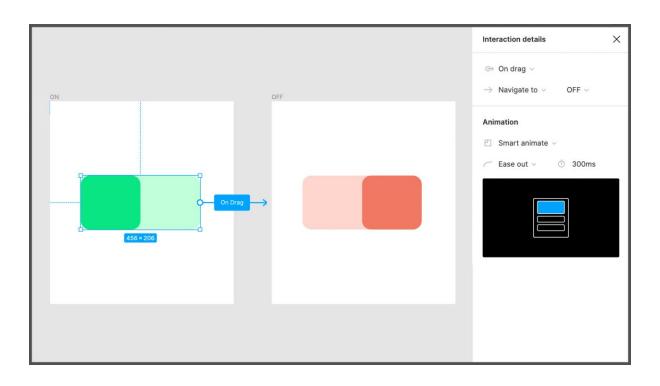


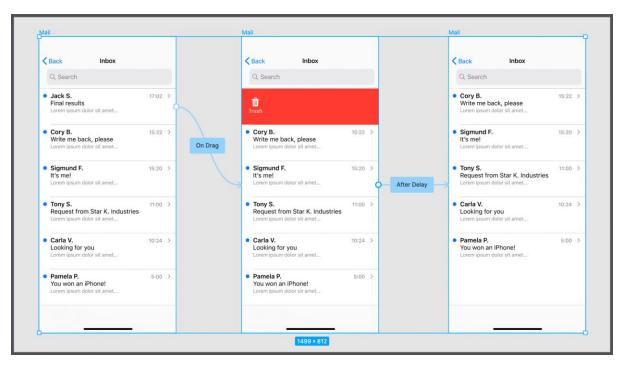


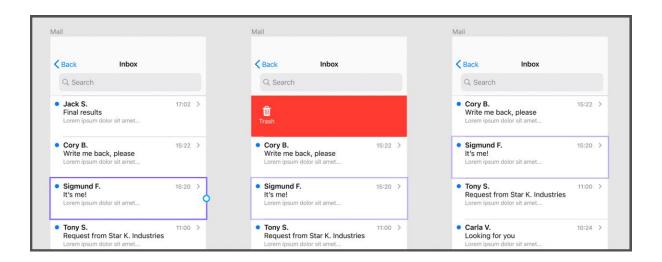


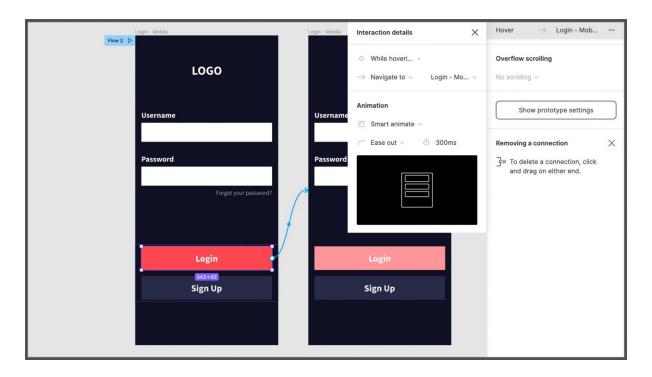


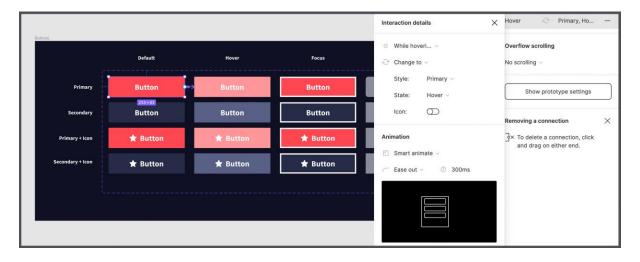


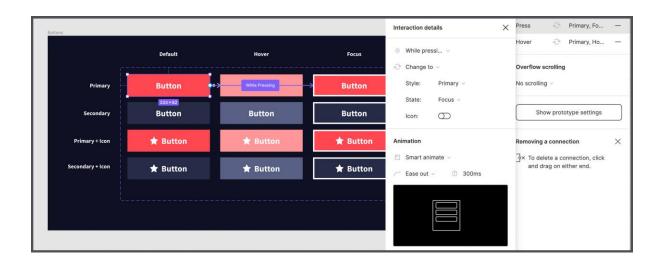


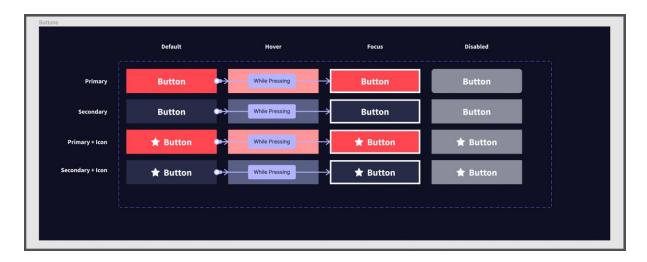


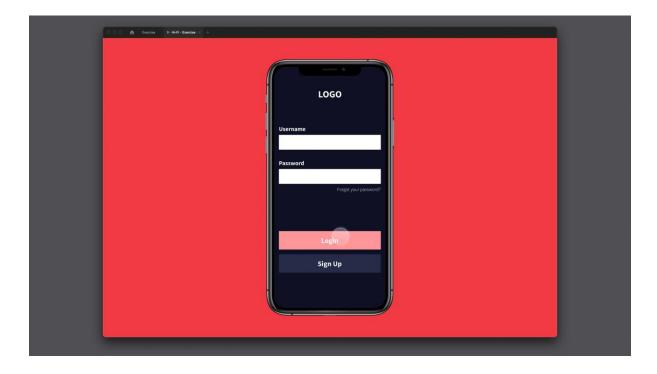


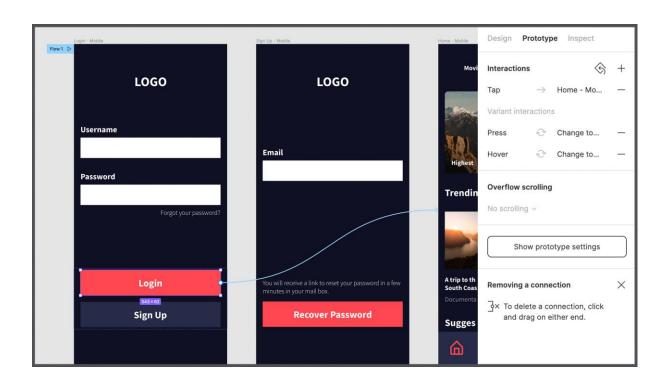






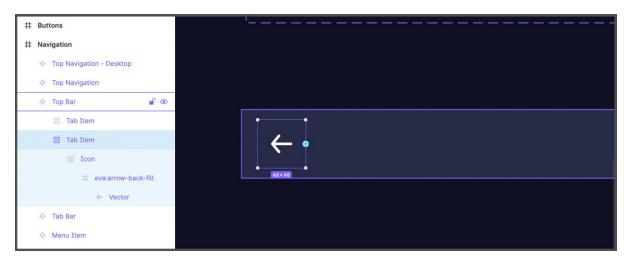


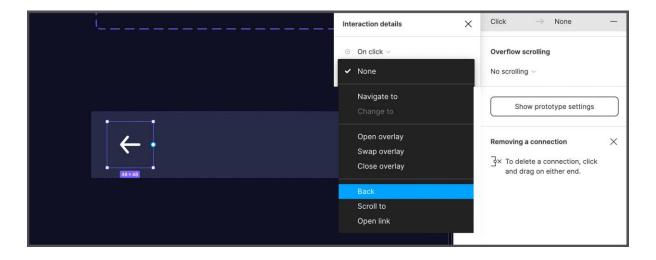




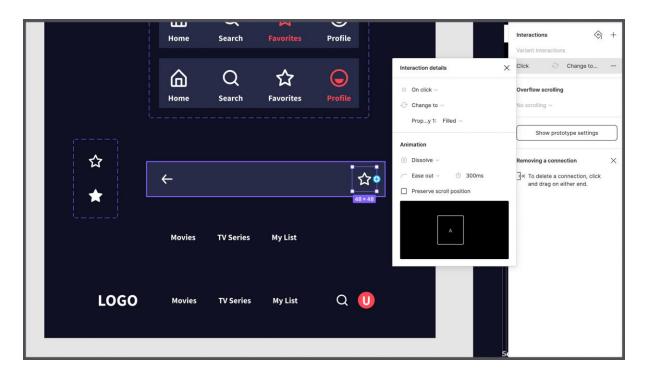


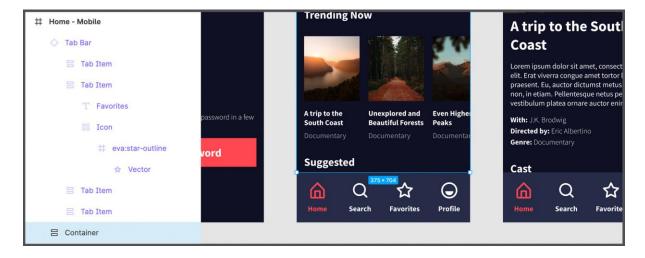


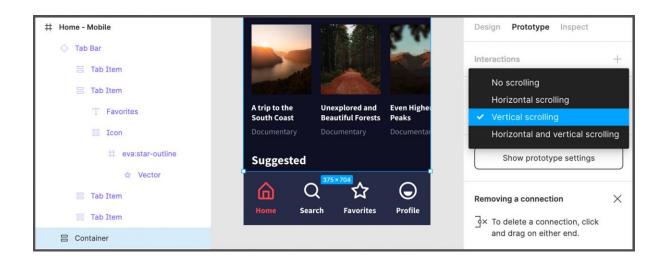


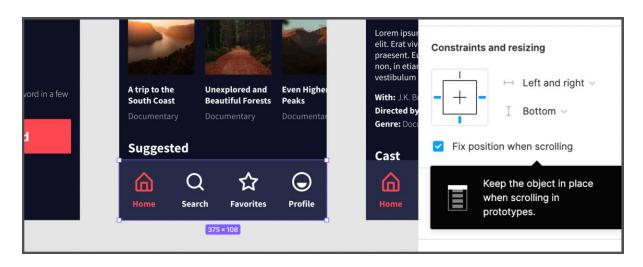


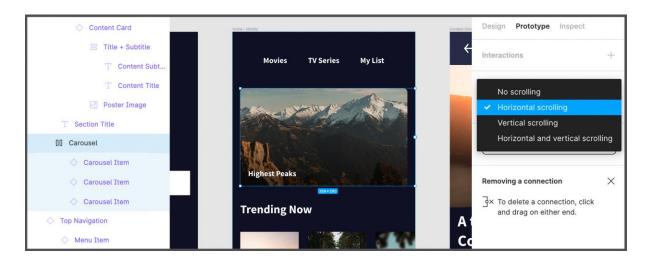


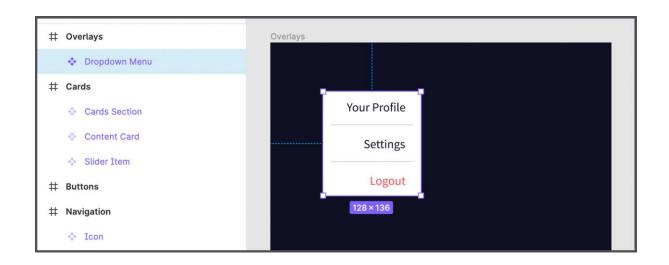


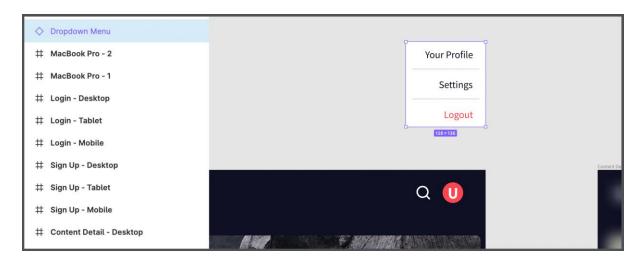


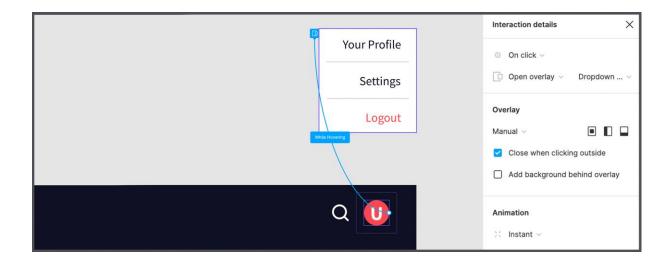


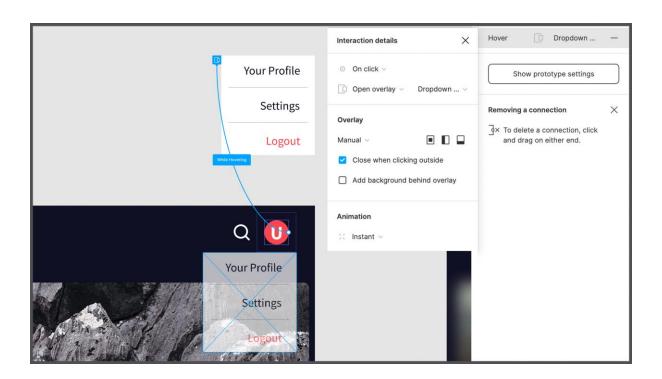




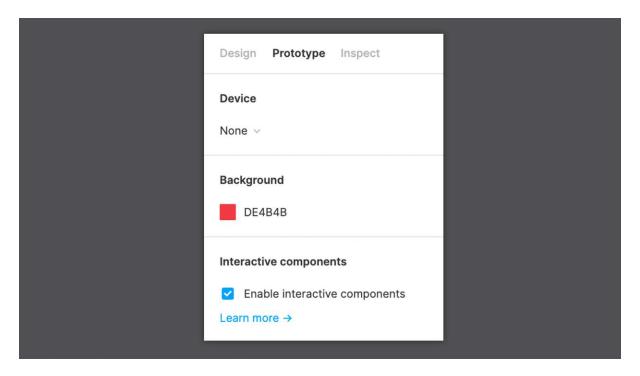


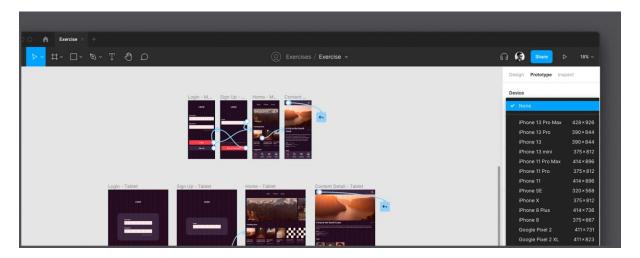






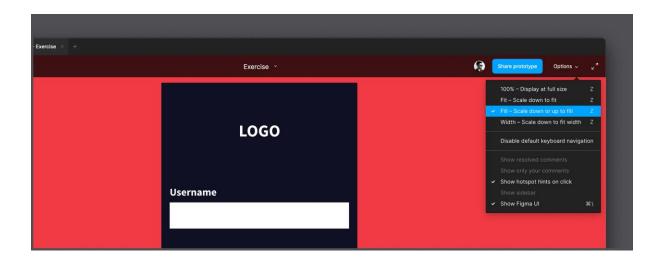
Chapter 10: Testing and Sharing your Prototype on Browsers and Real Devices

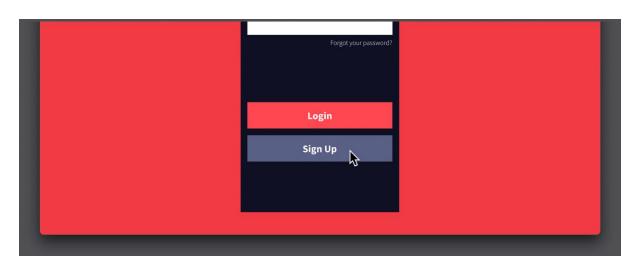


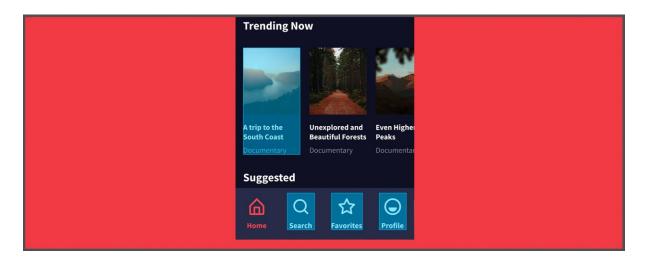


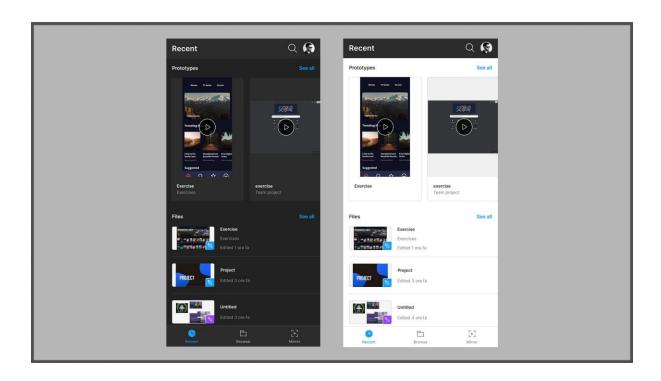


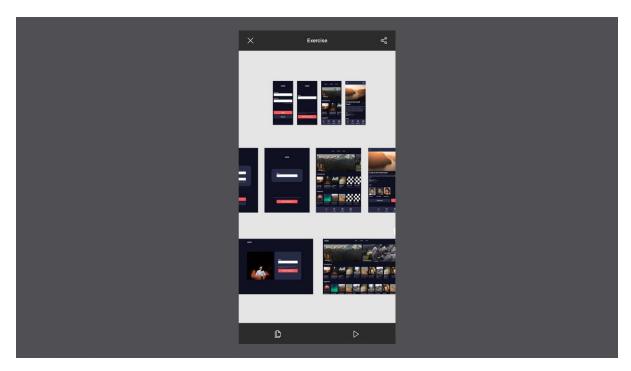


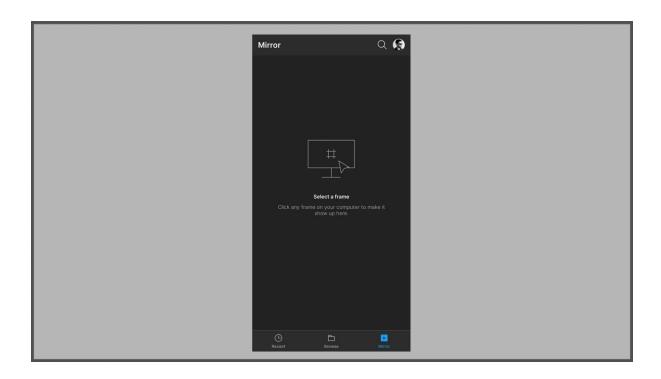


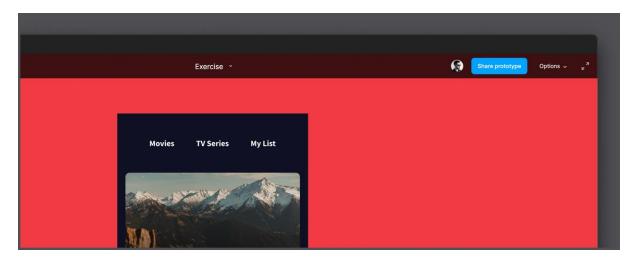


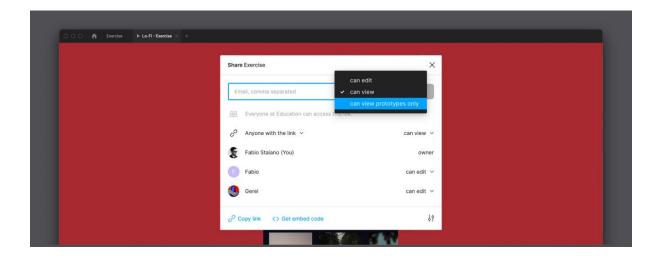


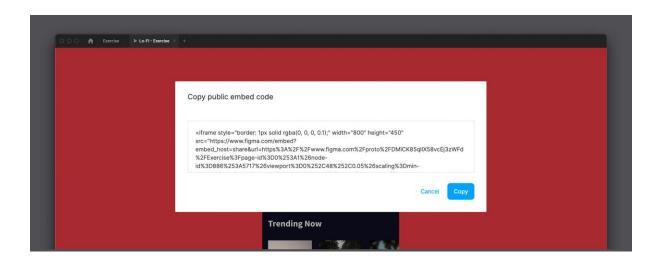


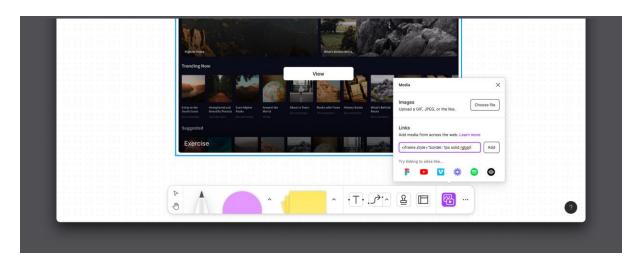


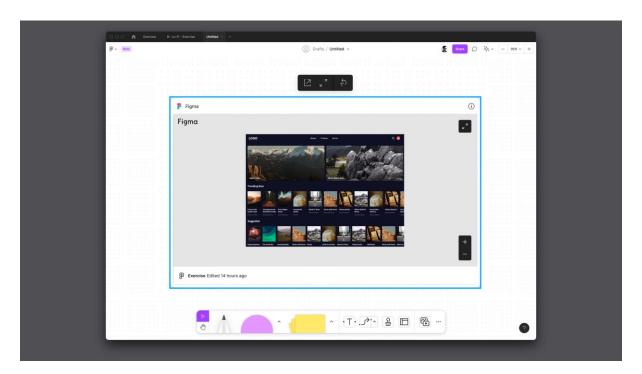


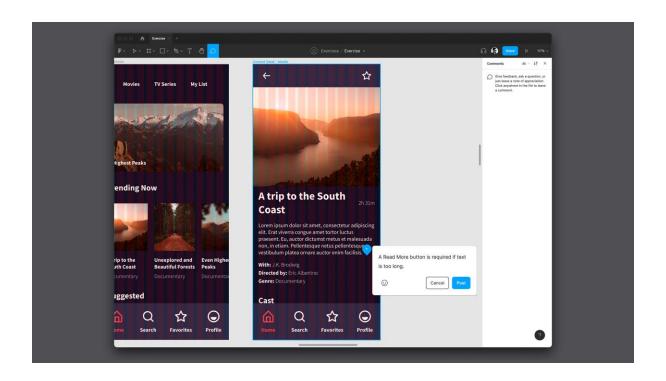


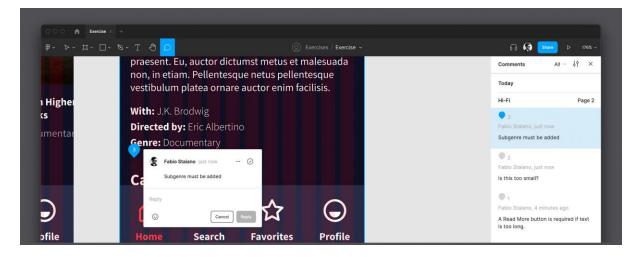


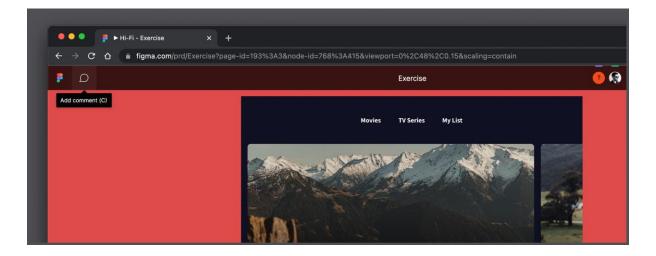


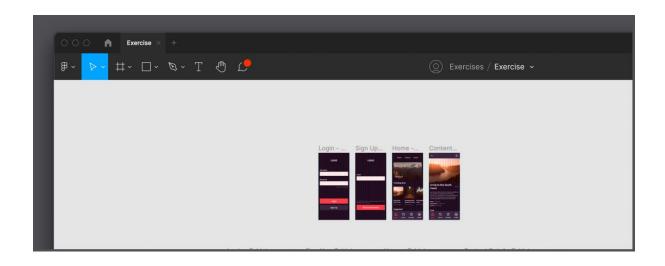


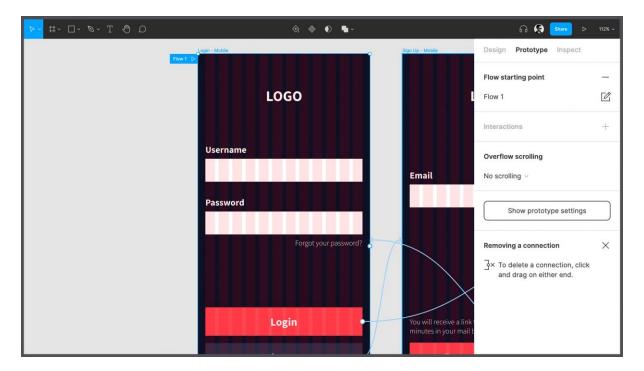


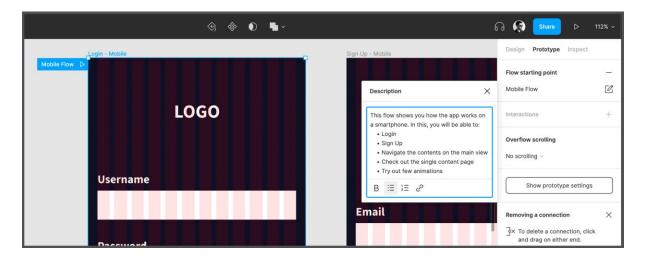


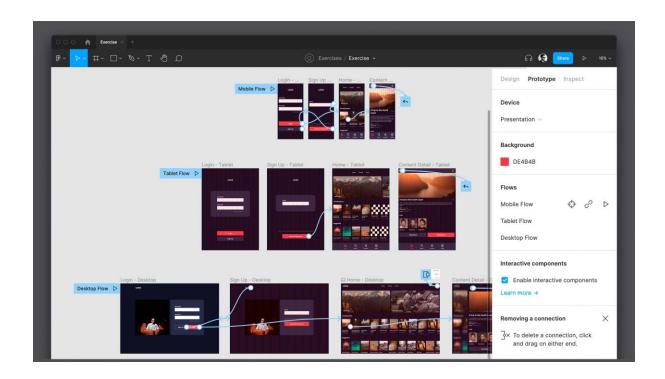








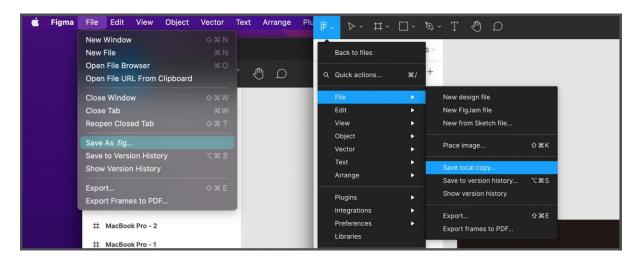


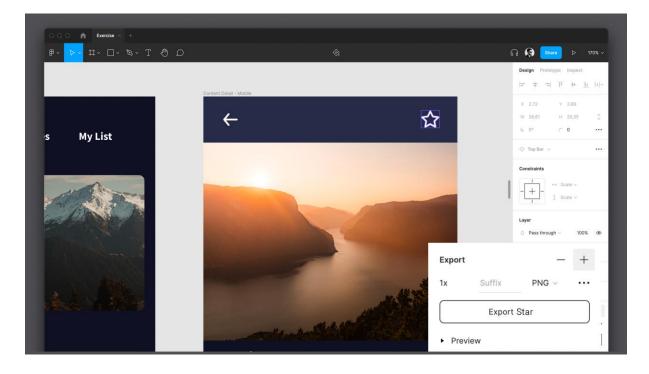


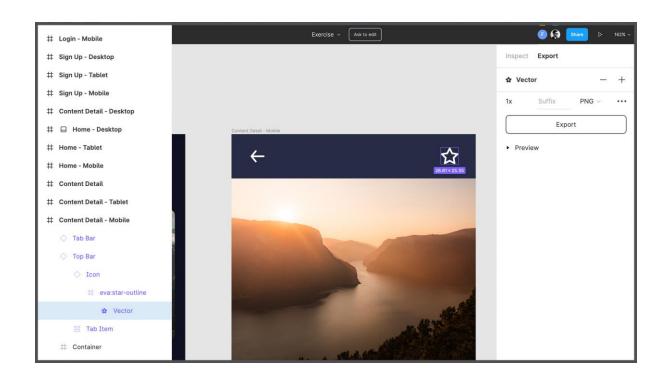


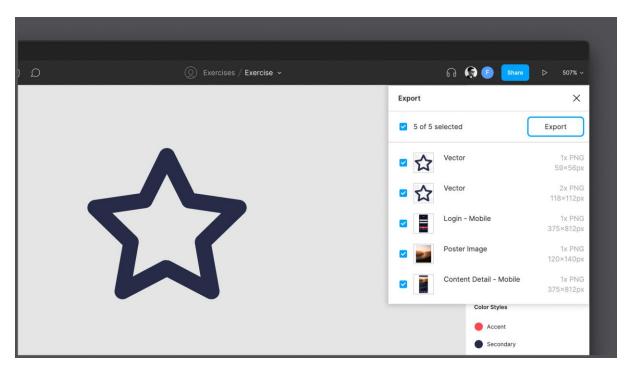


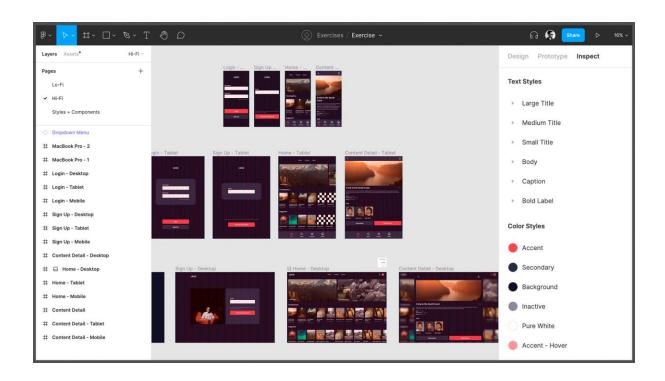
Chapter 11: Exporting Assets and Managing the Handover Process

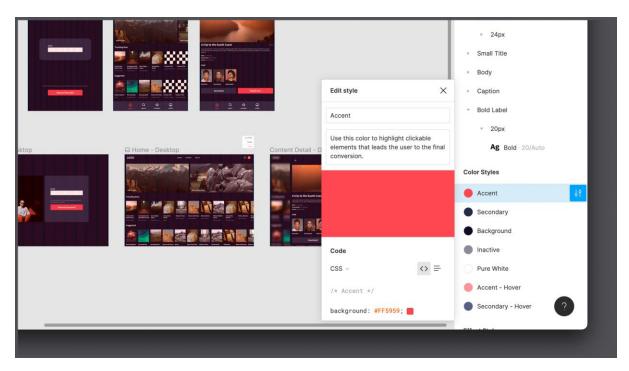


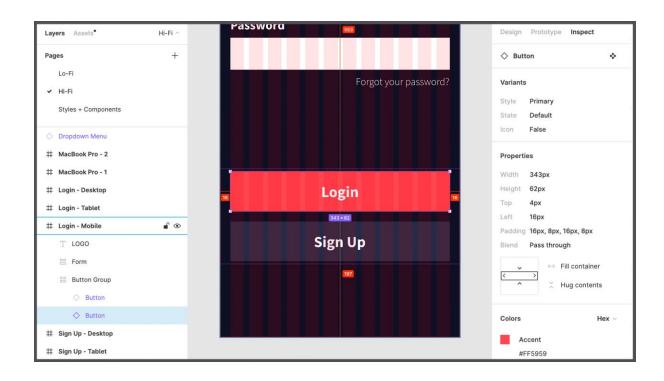


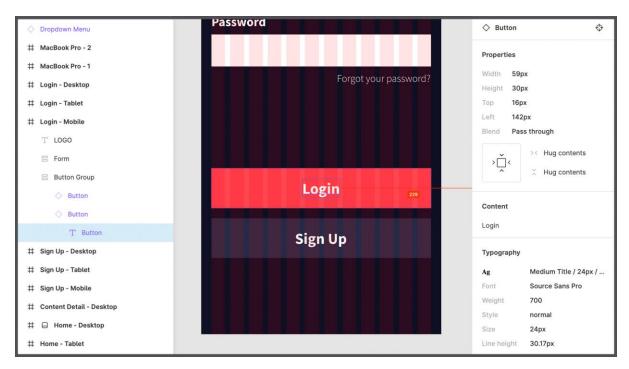


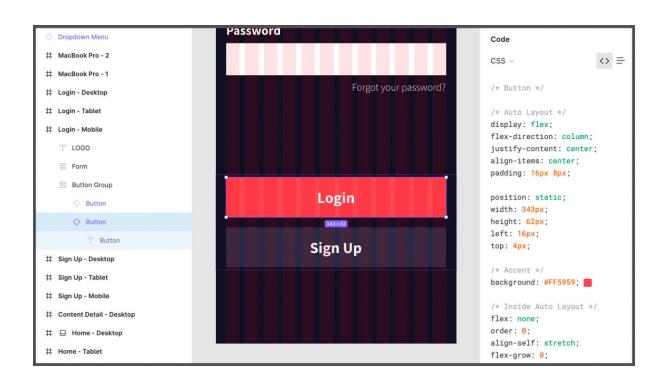


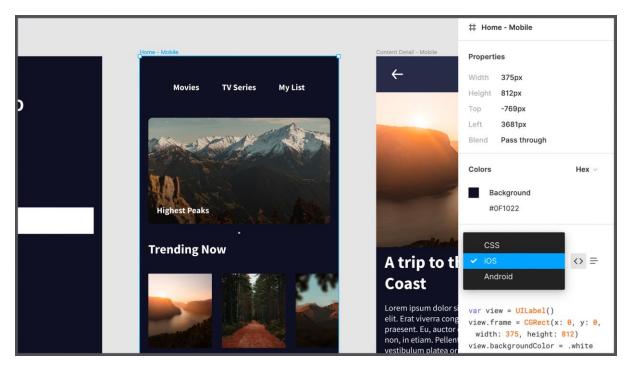


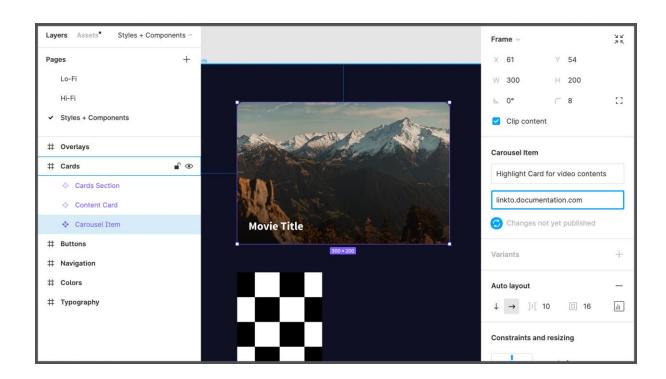












Chapter 12: Discovering Plugins and Resources in the Figma Community

