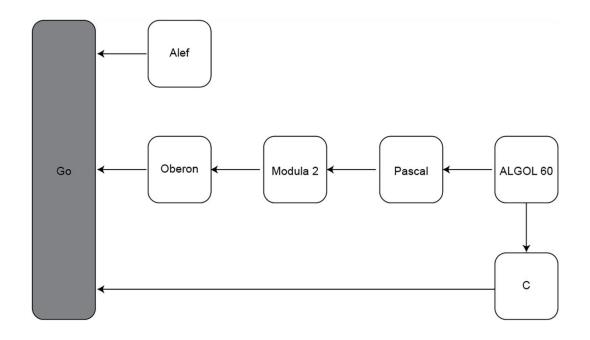
Chapter 1: A Quick Introduction to Go



The os.Args slice

0

1

2

3

n-1









Example: ./goApp fileToProcess -n 10 /tmp "A phrase"

The size of os.Args will be 6. The indexes will be from 0 to 5.

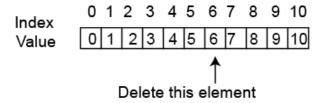
Index Value

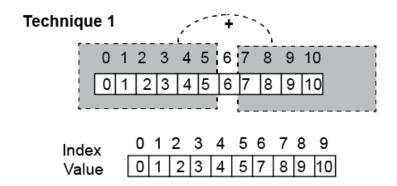
- 1 "fileToProcess"
- 2 "-n"
- 3 "10"
- 4 "/tmp"
- 5 "A phrase"

Everything is considered a string in os.Args as os.Args is a slice of strings.

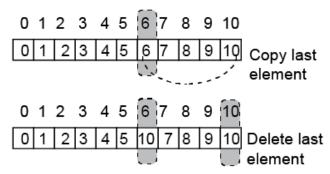
Chapter 2: Basic Go Data Types

Slice length: 6 Slice capacity: 6		Actual cell Virtual capacity cell
	About to add a new element to the	he slice
Slice length: 7 Slice capacity: 6		ppens, the length will r than the capacity, which owed.
		Therefore, capacity will be doubled first.
Slice length: 7 Slice capacity: 12		Then, the new element will be added to the slice.



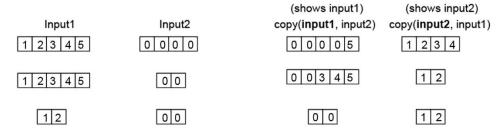


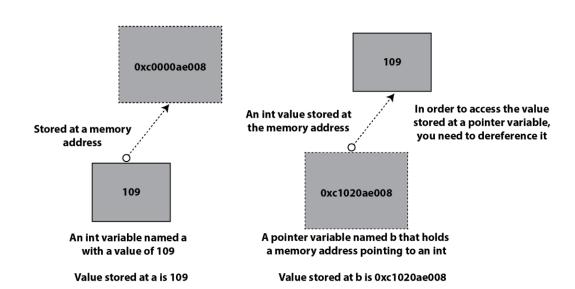
Technique 2



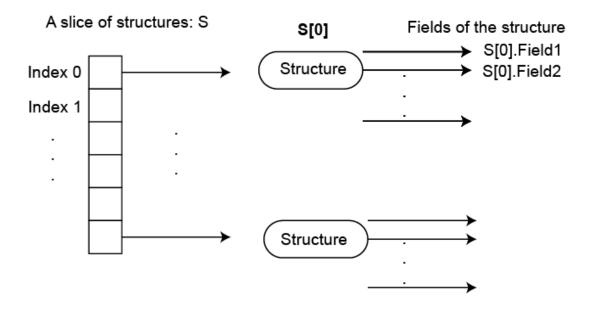


copy(destination, input)

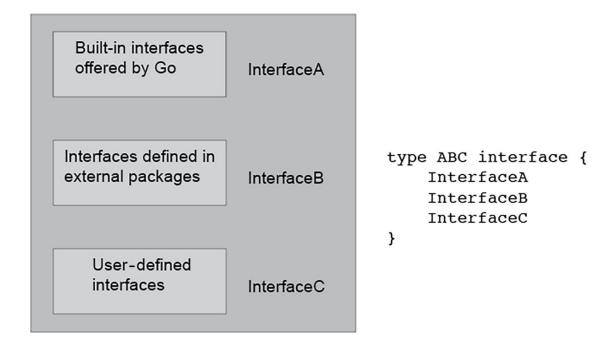




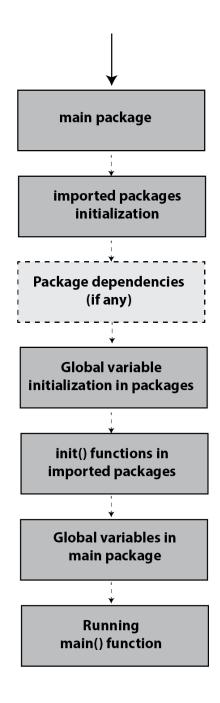
Chapter 3: Composite Data Types

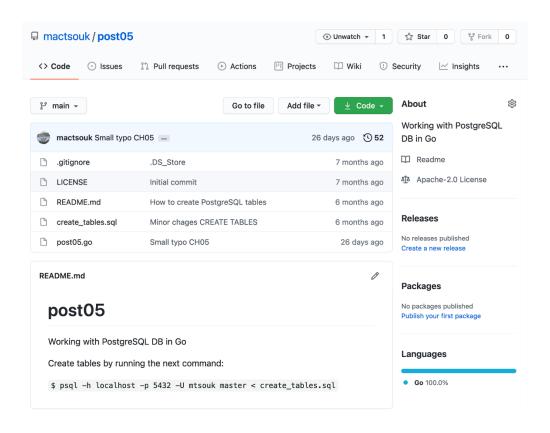


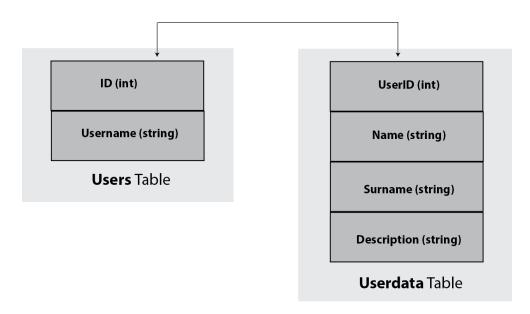
Chapter 4: Reflection and Interfaces

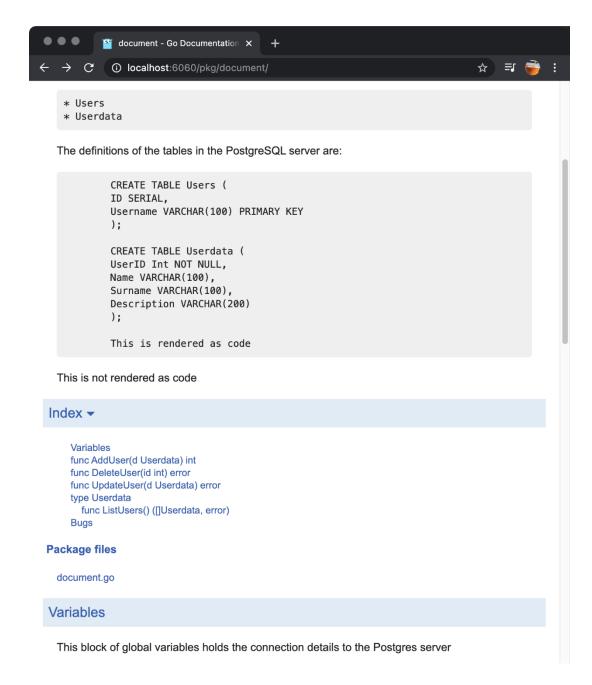


Chapter 5: Go Packages and Functions







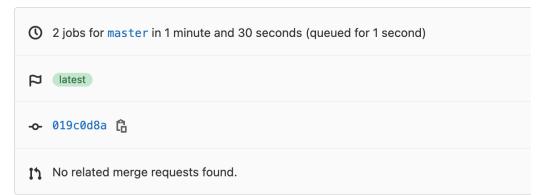




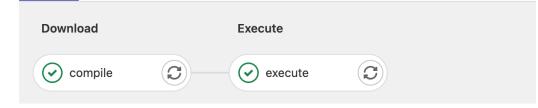
Pipeline #250059145 triggered 1 minute ago by Mihalis Tsoukalos



Minor changes



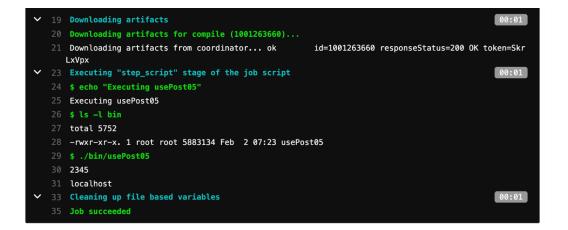


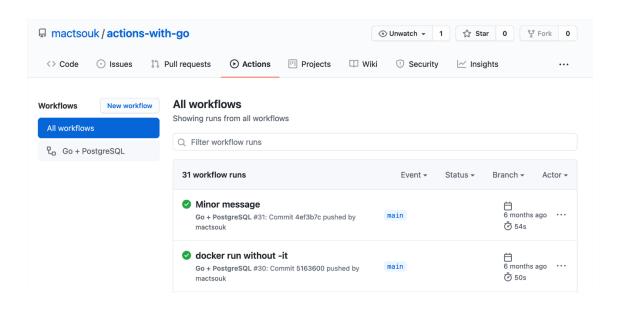


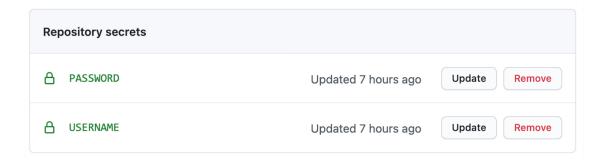
```
11\, Fetching changes with git depth set to 50...
   12 Initialized empty Git repository in /builds/mactsouk/runners-go/.git/
   13 Created fresh repository.
   14 Checking out 8bal4df7 as master...
   15 Skipping Git submodules setup

▼ 16 Executing "step_script" stage of the job script

   17 $ echo "Compiling usePost05.go"
   18 Compiling usePost05.go
   19 $ mkdir bin
   21 github.com/mactsouk/post05 (download)
   22 github.com/lib/pq (download)
   $ $ go build -o ./bin/usePost05 usePost05.go
   24 Uploading artifacts for successful job
                                                                                               00:03
   25 Uploading artifacts...
   26 bin/: found 2 matching files and directories
   27 Uploading artifacts as "archive" to coordinator... ok id=1001258536 responseStatus=201 Created t
      oken=_JMwiwyt
  28 Cleaning up file based variables
                                                                                               00:01
   29 Job succeeded
```





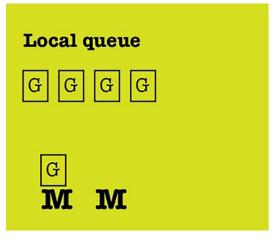


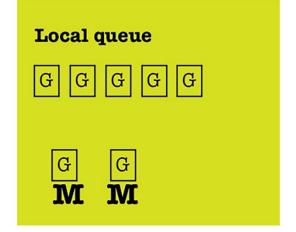
```
146 WARNING! Your password will be stored unencrypted in /home/runner/.docker
     /config.json.
147 Login Succeeded
148 Configure a credential helper to remove this warning. See
149 <a href="https://docs.docker.com/engine/reference/commandline/login/#credentials-store">https://docs.docker.com/engine/reference/commandline/login/#credentials-store</a>
151 The push refers to repository [docker.io/***/gopost]
152 327a1f07ee35: Preparing
153 5516549e02ba: Preparing
154 72e830a4dff5: Preparing
155 72e830a4dff5: Mounted from library/alpine
156 5516549e02ba: Pushed
157 327a1f07ee35: Pushed
158 latest: digest:
     sha256:82beefee80b89ba4a28b2fc7aba11d17d3b3034d4752c257eece18862e9a94ce size:
159 * Running Docker Image
160 2345
161 localhost
```

Chapter 7: Go Concurrency

Global queue

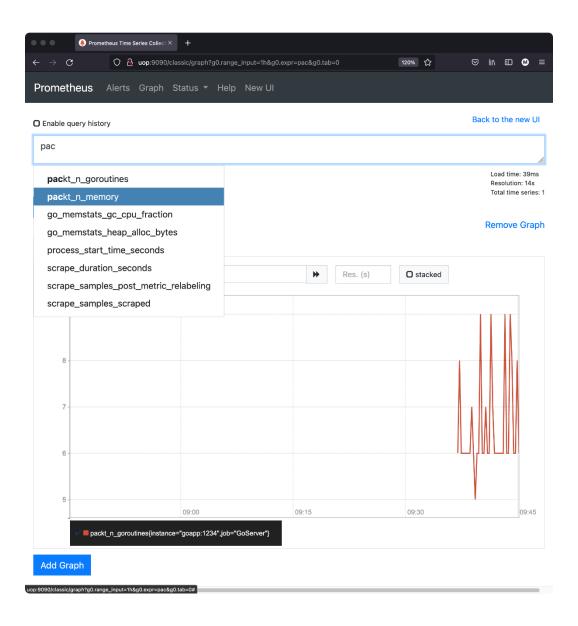
G G G G G

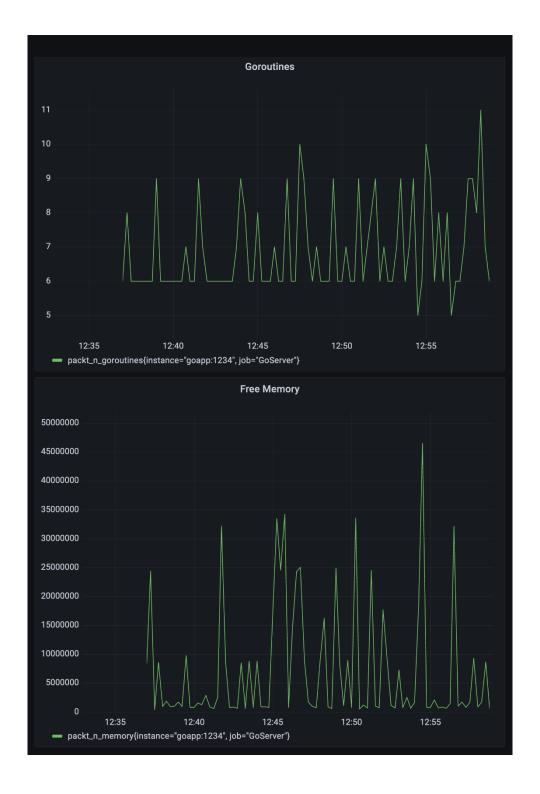




P1 P2

Chapter 8: Building Web Services

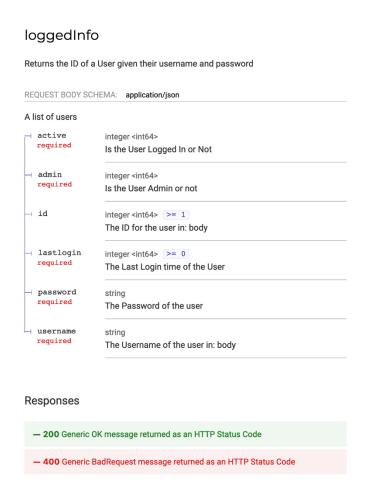


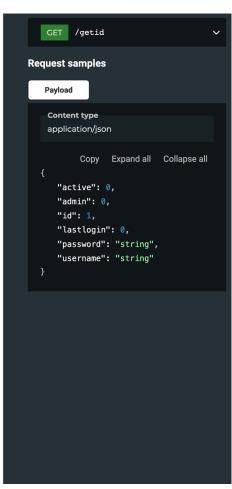


Chapter 9: Working with TCP/IP and WebSocket

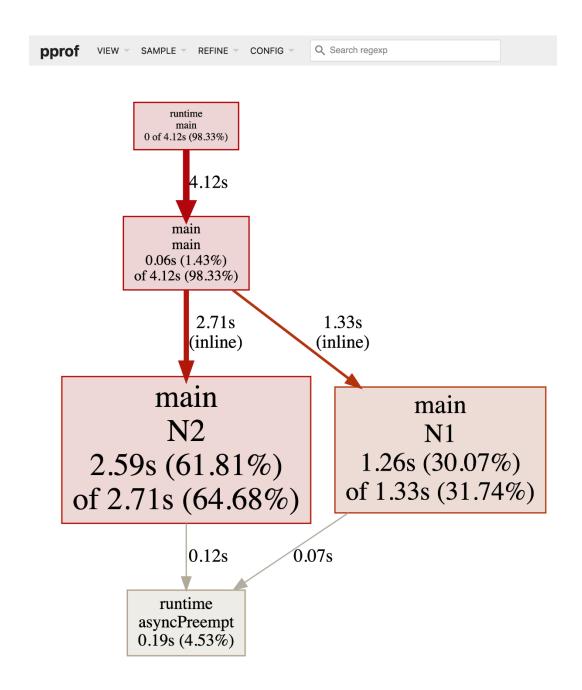
```
ile:///Users/mtsouk/Desktop/mGo3rd/code/ch09/test.html
                                                                                              □ ··· ×
Hello There!
              ☐ Inspector ☐ Console ☐ Debugger ↑ Network >>
               Filter Output
                                                                                                        ₩
              Errors Warnings Logs Info Debug
                                                      CSS XHR Requests
                  Trying to connect to server.
                                                                                          test.html:16:17
                  Connected!
                                                                                          test.html:19:21
                                                                                          test.html:24:19
                  [message] Data received from server: Hello From the Client!
                  [close] Connection closed cleanly, code=1000 reason=
                                                                                          test.html:30:23
                  Socket Closed Connection:
                                                                                          test.html:32:21
                  ▼ close { target: WebSocket, isTrusted: true, wasClean: true,
                  code: 1000, reason: "", srcElement: WebSocket, eventPhase: 0,
                  bubbles: false, cancelable: false, returnValue: true, ... }
                       bubbles: false
                       cancelBubble: false
                       cancelable: false
                       code: 1000
                       composed: false
                       currentTarget: null
                       defaultPrevented: false
                       eventPhase: 0
                     ▶ explicitOriginalTarget: WebSocket { url:
                     "ws://localhost:1234/ws", readyState: 3, bufferedAmount: 0, ... }
                       isTrusted: true
                     ▶ originalTarget: WebSocket { url: "ws://localhost:1234/ws",
                     readyState: 3, bufferedAmount: 0, ... }
reason: ""
                       returnValue: true
                     ▶ srcElement: WebSocket { url: "ws://localhost:1234/ws",
                    readyState: 3, bufferedAmount: 0, ... }
▶ target: WebSocket { url: "ws://localhost:1234/ws",
readyState: 3, bufferedAmount: 0, ... }
                       timeStamp: 35
                       type: "close"
                                                                                                        1
               >>
```

Chapter 10: Working with REST APIs





Chapter 11: Code Testing and Profiling



```
∘ cannotReach.go 2 ×
code > ch11 > -co cannotReach.go > 分 S1
        func S2() {
            return
            fmt.Println("Hello!")
  10
  11
        func S1() {
  12
            fmt.Println("In S1()")
  13
             unreachable code unreachable
  14
  15
  16
  17
  18
        func main() {
  19
            S1()
  20
  21
        }
  22
```

Chapter 13: Go Generics

```
. . .
                 The go2go Playground
                       https://go2goplay.golang.org
                                                                                                               The go2go Playground
                                    Run Format Share Hello, playground ~
                                                                                                                                 About
 1 package main
 3 import ("fmt"
 7 // The playground now uses square brackets for type parameters. Otherwise,
8 // the syntax of type parameter lists matches the one of regular parameter 9 // lists except that all type parameters must have a name, and the type 10 // parameter list cannot be empty. The predeclared identifier "any" may be 11 // used in the position of a type parameter constraint (and only there);
12 // it indicates that there are no constraints.
14 func Print[T any](s []T) {
              for _, v := range s {
                         fmt.Print(v)
18 }
Print([]string{"Hello, ", "playground\n"})
Hello, playground
Program exited.
```

Appendix A: Go Garbage Collector

