Chapter 1: Unity Fundamentals
On my machine

Unity 2018.1.2f1 preferred
"Preferred"
Path: /Applications/Unity/Hub/Editor/2018.1.2f1/Unity.app

Official Releases

Unity 2017.3.0f3
Path: /Applications/Unity/Unity.app

Beta Releases

Locate a Version
Download Unity 2018.1.2

Hey, welcome back!

**Download installer**  **Download Unity Hub (Preview)**

Learn more about the new Unity Hub here.

Release notes | System requirements | Unity 2018.1 upgrade guide
---|---|---
25 May 2018 | 2018.1.2 | Mac OS X

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Cache Server
Built in shaders
Standard Assets
Example Project
Samsung TV Support Installer
Torrent download (recommended)
```
Chapter 2: Creating a Collection Game
Chapter 3: Creating a Space Shooter
Chapter 4: Continuing the Space Shooter
Chapter 5: Creating a 2D Adventure Game
Chapter 6: Continuing the 2D Adventure
Chapter 7: Creating Artificial Intelligence
Wind Settings for Grass

- Speed
- Size
- Bending
- Grass Tint

Resolution

- Terrain Width 256
- Terrain Length 256
- Terrain Height 600
- Heightmap Resolution 513
- Detail Resolution 102
- Detail Resolution Per Tile 8
- Control Texture Resolution 512
- Base Texture Resolution 102

* Please note that modifying the values will clear the heightmap, detail resolution, and control texture resolution.
No terrain textures defined.
Textures
No terrain textures defined.

Settings
Brush Size
Opacity 66
Target Strength 1

Terrain Collider
Material None (Physic Material)
Terrain Data New Terrain
Enable Tree Colliders

Add Component
To begin animating Destination, select an animator and an Animation Clip.
Chapter 8: Continuing with Intelligent Enemies
Chapter 9: Entering Virtual Reality
Rift Hardware Setup

You're now ready to set up your Rift hardware.

Update your Graphics Card Driver

We recommend updating your graphics card (GPK) driver to the latest public version.

If your Rift hasn't arrived yet, you can save time later by updating your driver now. This gives your Rift the highest possible resolution, fastest responses and most convincing VR (virtual-reality) experience. The Oculus software will prompt you to update your driver during setup if it's out of date.

- For NVIDIA, update to the latest public version:
  1. Install the NVIDIA GeForce Experience if you haven't already. This is NVIDIA's own software designed to help you with driver updates.
  2. On your Windows desktop, open the system tray in the bottom right.
     - Click the NVIDIA icon.
     - Select NVIDIA GeForce Experience.
     - Open the Drivers tab.
     - Click Check for updates.
     - Download the current (44.x.x) driver for your graphics card.
     - Choose the Express Install option and follow the prompts to complete the update.
     - The update process takes a few minutes.
     - The Oculus software will restart automatically after you finish updating your driver.
     - Note: If you're having issues, see our Rift Hardware Troubleshooting page.

- For AMD, update to the latest public version.
Chapter 10: Completing the VR Game